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**Centro de Planificación y Gestión
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IMPLEMENTATION OF MULTICRITERIA DECISION AIDING MODELS: Electre III, MacBeth, Promethee, Analytic Hierarchy Process and Naiade

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**Documentos de Trabajo
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Cochabamba - Bolivia

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Implementation of Multicriteria Decision Aiding Models

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Abstract

This document has been realized to exemplify the use of some Multiple Criteria Decision Aid methods, through application to a hypothetical case. The chosen example is the analysis of a decision making process made by a person wishing to make the best selection of a second hand car in the market of Cochabamba, Bolivia. The reasons for using such an example is that the process of buying a car is easily understood by most people, avoiding polemic discussions about social, economical or environmental factors and focusing only on the process of decision making.

Structure of a Decision Making Process

In a previous Working Paper [Sanchez, 2001] it has been said that any Decision Making Process can be decomposed into several phases, which we briefly list next:

- Phase Q: A general overview of the problem, trying to answer questions such as Who? What? When? Why? How? Where? ...
- Phase I: Identification of stakeholders and the Decision Maker
- Phase A: Identification of alternatives
- Phase C: Criteria definition
- Phase D: Construction of a performance table using a proper set of performance measures, also called indicators
- Phase M: Application of a mathematical model
- Phase R: Recommendation of an action based on the results of the model

In this text we aim to deal with every phase of the Decision Making Process. There are two important remarks that are worth to be considered:

- 1) A Decision Making Process is not a linear process, therefore the different phases do not follow sequentially. The analysis of a decision making problem is a dynamic process in which all mentioned phases apply interactively and most of the time repeatedly.
- 2) A mathematical model is not a black box. The outcome of a mathematical model must be analyzed and interpreted as a *suggestion* before making a final decision. The involvement of intangible subjective criteria makes the decision process a scientific art, because it constitutes the development of imaginative skills as representation of the natural world by means of science.

Phase Q: General overview

We first start by introducing the protagonist of our story. Maria is a young Bolivian lady who wishes to buy a car. From time to time she practices outdoor activities such as fishing and trekking and likes to make frequent trips to the country-side to take advantage of wonderful opportunities of nature sightseeing offered by this part of the world, Bolivia. For reasons that we are not going to discuss here, she decided to buy a four-wheel drive four-doors pick-up. She approached her decision concerning the type of vehicle she was going to buy via the use of a Multi-Criteria Decision Aiding method bearing in mind her preferences about the type of use she was going to make of the car, the reliability of the branch, the availability of spare parts and others. Her problems started again when she began looking for the desired pick-up on the second hand car market of Cochabamba. Many different possible choices, different prices and several sellers. She was confused about the way of choosing the best pick -up. To make a reasonable decision, several aspects had to be considered in the analysis, most of them of subjective nature. She could not trust sellers' opinion regarding their own cars, so expert advice had to be found. There was much uncertainty concerning the real condition of the offered pick-ups and she did not have enough knowledge nor the willingness to evaluate by herself some important aspects, specially those concerning mechanical conditions. Therefore she decided to use once Multi-Criteria Decision Aiding methods to be sure of making the best possible choice. After all, this was the investment of every part of her funds and consequently it deserved great attention.

After a pen-and-paper analysis of the situation, she found that there were several aspects that had to be considered in the choice of a second hand car:

- The first aspect she thought to use as criterion was the model of the vehicle. This would give her an idea of the age of the vehicle and consequently the amount of use given of the vehicle by the previous owner. But at this point some questions arose: What if the car is old but very well maintained and not intensively used? Or, conversely, what if the car is of a recent model but was driven intensively under hard conditions? Additional information about the quantity of kilometers traveled and the type of use given to the car would give her a better insight in to the story. The model of the vehicle could not be used as the only indicator of car condition.
- The price of the car should not fall beyond her budget. The asked price had to be set according to the current general state of the vehicle. Although the price is a very important aspect, it is not the only economic aspect to consider. The amount of taxes (in Bolivia, the newer the vehicle, the higher its tax fees), fuel consumption levels (normally, newer vehicles consume less fuel), the price of spare parts (newer vehicles have more complex engines and more expensive spare-parts) and depreciation (10% of the price each year) have to be accounted as part of the price as well.
- Mechanical aspects such as the engine condition (clutch, transmission, crown, breaks, direction, suspension, electric system, wheels and others) had to be checked before buying the car. Maria, although a self-sufficient lady, was terrified about the need of checking those mechanical aspects. She would need help. Two kind of mechanical problems could arise. Mechanical problems that need to be solved immediately and thus directly affect the price, and

those problems related to normal deterioration through the use of the vehicle, which are related to the quantity of kilometers traveled and the type of use given to the car. The latter aspect can not be solved and consequently does not represent a cost, but of course the price is affected by it.

- The car should look nice. Chassis condition (outside metal), painting, color, and a good general look are aspects that, although perhaps not the most important ones, could make a difference and therefore deserve being accounted.
- The car should be comfortable enough to make long trips. Ergonomic aspects such as seats comfortability, steering-wheel position, the availability of optional accessories such as stereo, air conditioning, and the condition of inside cabin such as the seat cover, roof cover, command panel, etc., are all aspects that make a trip comfortable and the daily use of the car pleasing. Most of these aspects can be transformed into the cost of buying them, but Maria knows that this would never happen because once the car is bought, she will have no extra money nor the motivation to make such changes.
- Given the kind of use Maria was going to give to the car, safety aspects were also important. She wanted to verify the seat belt availability, break and direction condition and related details of the car.
- The vehicle should be free of legal problems. As she was looking for a second hand car, there was some risk of swindle from previous owners. Bolivia has gone through periods of high corruption in which, in the past, it was easy to “pay” for false documents of vehicles. There are regions well known for this. This makes it risky to own a car whose documents were made in such regions, but this risk is difficult to measure because, of course, there are not much data available concerning those regions and their propensity to misbehavior.
- Maria is aware of pollution problems and she does not want to contribute to polluting the environment. She would like to drive a car in which recyclable and recycled materials were used in its manufacturing. Also the kind of fuel used by the car was an important aspect. Natural gas is a very clean and cheap fuel but less powerful than gasoline. It could affect speed and engine power for mountain crossing. As there are not original engines fueled by natural gas, those vehicles using natural gas are mechanically transformed into natural gas. It is proven that this transformation is feasible and safe enough, but there are rumors that it shortens the life cycle of the engine. Diesel pollutes a lot but it is a powerful fuel, cheaper than gasoline, but more expensive than natural gas. These were all important aspects, but she was now confronted with a situation in which she may pay extra to have a non-polluting car.
- Maria wanted to avoid her car from being stolen. While driving a new and nice-looking car may be safe in terms of risk of accident, it could be dangerous in terms of risk of theft or, even worse, assault. The availability of alarm, lock and insurance are positive factors, but it would affect the price.

Maria realized the difficulty of the choice. Many of the aspects to consider were opposing to each other and almost all of them were of subjective or uncertain nature.

Phase C: Definition of main criteria

After a process of summarization and analysis, she decided to use the following summarized set of criteria:

- ⇒ Economic aspects, including complete repair
- ⇒ Technical condition after complete repairing
- ⇒ Aesthetics
- ⇒ Comfort
- ⇒ Environmental aspects
- ⇒ Risk of theft

Phase A: Identification of alternatives

At a given point in time Maria found several possible alternatives on the second hand market of Cochabamba. After an analysis, several of them were neglected because they were too expensive, too old, too bad looking or of doubtful origin. The neglected alternatives surpassed, inside the Decision Maker's mind, some tangible or subjective threshold.

Three alternatives remained:



Phase D: Construction of a General Performance Table

Now, what she has to do is to find performance measures that describe the actual condition of every important aspect she wants to consider in her decision, a kind of descriptive picture that helps her to remember and consider important characteristics of the vehicles.

Facing the technical aspects was a task for expert advice. Expert technicians made use of a table in which they expressed their perceptions about the car condition, as shown next:

Technical diagnosis made by experts in the field of mechanics:	
ELEMENT	SCALE
⇒ Engine	
Distribution mechanism (chain or strap) :	Very good/Good/Medium/Bad/Very bad
Oil condition:	Very good/Good/Medium/Bad/Very bad
Spark plugs:	Very good/Good/Medium/Bad/Very bad
Oil leaks:	Yes/No
⇒ Clutch	
Disk or press	Very good/Good/Medium/Bad/Very bad
Liquid leaks	Yes/No
⇒ Transmission (gear shift)	
Oil condition:	Very good/Good/Medium/Bad/Very bad
Synchronizers:	Very good/Good/Medium/Bad/Very bad
Oil leaks:	Yes/No
Noises:	Very High/High/Medium/Low/Very Low
Cardan joints:	Very good/Good/Medium/Bad/Very bad
⇒ Differential (crown)	
Oil condition:	Very good/Good/Medium/Bad/Very bad
Oil leaks:	Yes/No
Noises:	Very High/High/Medium/Low/Very Low
⇒ Breaks	
Friction pads	Very good/Good/Medium/Bad/Very bad
Discs:	Very good/Good/Medium/Bad/Very bad
Break drums:	Very good/Good/Medium/Bad/Very bad
Liquid leaks:	Yes/No
Hand break:	Very good/Good/Medium/Bad/Very bad
⇒ Direction	
Steering knuckles:	Very good/Good/Medium/Bad/Very bad
Arms:	Very good/Good/Medium/Bad/Very bad
Liquid leaks:	Yes/No
⇒ Suspension	
Shock absorbers:	Very good/Good/Medium/Bad/Very bad
Swivels:	Very good/Good/Medium/Bad/Very bad
Spring bushings:	Very good/Good/Medium/Bad/Very bad
Bar bushings:	Very good/Good/Medium/Bad/Very bad
⇒ Electric system	
Condition of lights and electric appliances	Very good/Good/Medium/Bad/Very bad
⇒ Wheels	
Tires condition	Very good/Good/Medium/Bad/Very bad
Bearings set	Very good/Good/Medium/Bad/Very bad
Alignment	Very good/Good/Medium/Bad/Very bad
Balance	Very good/Good/Medium/Bad/Very bad
⇒ Coachwork	
Body work and painting	Very good/Good/Medium/Bad/Very bad
Chassis	Very good/Good/Medium/Bad/Very bad
Noises	Very High/High/Medium/Low/Very low
Total cost of repair:	[\$]:
General state of the vehicle:	Very good/Good/Acceptable/Bad/Very Bad

The outcome of such a diagnosis is the amount of money needed to repair the elements in poor order and a subjective evaluation of the overall technical performance.

With this data, the following General Performance Table can be built. This table is useful to record relevant characteristics at the moment of inspection of alternatives.

GENERAL PERFORMANCE TABLE

Id	Aspect	Meas. Unit	Alternative		
			Black	Green	Grey
G	GENERAL CHARACTERISTICS				
G1	Model	Year	1,991	1,997	1,997
G2	Distance covered	Km	95,144	50,480	26,286
G3	Type of use	Scale	Delicate	Moderate	Hard
	Hard / Moderate / Delicate				
P	ECONOMIC ASPECTS				
P1	Asked price	\$	10,500	13,500	16,000
P2	Amount of taxes paid this year	\$	100	150	150
P3	Fuel consumption	Km/lt	8	10	10
P4	Cost of repair to the best possible condition	\$	690	260	85
P5	Depreciation per year (10% of asked price)	\$	1,050	1,350	1,600
P6	Total price (P1+P2+P4+P5)	\$	12,340	15,260	17,835
P7	Price of spare-parts in the market (difference with Toyota)	%	Normal	High	High
	Very High / High / Normal / Cheap / Very Cheap				
T	TECHNICAL CONDITION				
T1	Technical condition after complete repair	Scale	Acceptable	Good	Good
	Very Good / Good / Acceptable / Needs Repair / Serious Problems				
A	AESTHETICS				
A1	Body (outside metal)	Scale	Some	None	None
	Serious crash at: Front / Back / Lateral Small crashes: A Lot / Some / Little / None				
A2	Painting	Scale	Part Cracked	Oven dried	Opaque
	Sun burned / Opaque / Partially Cracked / Oven Dried / Brilliant / ...		Oven dried		
A3	Color	Scale	I Like	Indifferent	I Dislike
	I Like Much / I Like / Indifferent / I Don't Like / I Dislike				
A4	Noise while driving	Scale	Some Noise	Little Noise	Almost Nothing
	A Lot of Noise / Some Noise / Little Noise / Almost Nothing / Nothing				
A5	General look	Scale	I Like Much	Indifferent	I Don't Like
	I Like Much / I Like / Indifferent / I Don't Like / I Dislike				
C	COMFORT				
C1	Ergonomics (seats, steering wheel position, ...)	Scale	Normal	Normal	Normal
	Very Comfortable / Normal / Uncomfortable				
C2	<i>Optional accessories</i>				
C3	Stereo	yes/no	Yes	Yes	Yes
C4	Air conditioning	yes/no	No	No	Yes
C5	Other:	Scale	No Device	No Device	No Device
	Highly Appreciated Device / Indifferent / I Dislike the Device / No Device				
C6	<i>Condition of inside cabin</i>				
C7	Seat cover	Scale	Good	Good	Good
	Very Good / Good / Acceptable / Needs Repair / Serious Problems				
C8	Roof cover	Scale	Good	Good	Good
	Very Good / Good / Acceptable / Needs Repair / Serious Problems				
C9	Command panel	Scale	Acceptable	Good	Good
	Very Good / Good / Acceptable / Needs Repair / Serious Problems				
L	LEGAL ASPECTS				

L1	Risk of swindle from previous owner	Scale	Low	Very Low	Very Low
	Very High / High / Medium / Low / Very Low				
L2	Complete fulfillment of legal obligations	yes/no	Yes	Yes	Yes
E	ENVIRONMENTAL ASPECTS				
E1	Fuel type	Type	Gas/Gasoline	Gasoline	Gasoline
E2	Recyclable materials	yes/no	no	no	no
R	RISK OF -THEFT				
R1	Is it too attractive to thieves?	Scale	Very attract	Very attract	Indifferent
	Very attractive / Attractive/ Indifferent / Low probability / No risk				
R2	Alarm	yes/no	yes	no	yes
R3	Lock	yes/no	yes	no	no

Phase M: Implementing Decision Aiding Models

In what follows, a step by step implementation of five Decision Aiding Models is presented.

IMPLEMENTING ELECTRE III

Electre III, developed by Bernard Roy in 1968, was built based on the *outranking relation* for modeling the Decision Maker's preferences. An outranking relation is a *binary relation* S such that, given two alternatives a and b , " a outranks b " if there are enough arguments to decide that a is at least as good as b , while there is no essential reason to refute that statement [Vincke, 1992].

Step 1: Editing project reference

Specification of the owner and a short description of the problem.

⇒ *Owner*: Maria.

⇒ *Description*: The choice of the best four-wheel-drive four-doors vehicle that Maria can get from the second hand car market of Cochabamba.

Step 2: Defining criteria

Due to software constraints of the academic version, only 5 criteria are allowed in the analysis. For this reason, the criterion "Risk of theft" has been skipped.

In order to use the software, Maria must enter descriptive data associated to the criteria defined during phase C.

- The code of every criterion*
- The weight of every criterion*
- Direction of preferences of each criterion (Increasing/Decreasing)*

The *weight* is a value expressing the relative importance of one criterion with respect to other criteria. Electre normalizes the values, so that all of them amount to 1. Maria's inputs are shown next:

Criterion	Code	Weight	Direction of preference
Economic aspects	ECON	29.5	Decreasing
Engine condition	ENGI	31.1	Increasing
Aesthetics	AEST	03.0	Increasing
Comfort	COMF	10.0	Increasing
Environmental aspects	ENVI	26.3	Increasing

Step 3: Defining alternatives

The set of alternatives was identified during Phase A.

- ⇒ The Black
- ⇒ The Green
- ⇒ The Grey

Step 4: Evaluating alternatives: the Performance Table

To run this software, after defining criteria and alternatives Maria has to enter data concerning alternative *performances* upon criteria. A *performance table* is required, in which alternatives are evaluated one by one, respect to every criterion. Maria has to imagine *scales of measurement* that describe the particular state of every alternative on each criterion. To do so, Maria can use the data available on the General Performance Table built during Phase D, which is useful to see and remember characteristics of every alternative.

Maria's inputs are presented as follows:

Criterion	Scale of measurement
Economic aspects	From 0 to infinite
Engine condition	<i>New=9; Very Good=8; Good=7; More or Less Good=6; Acceptable=5; Somewhat Bad=4; Bad=3; Very Bad=2; Awful=1</i>
Aesthetics	<i>Excellent=9; Very Good=8; Good=7; More or Less Good=6; Indifferent=5; Somewhat Bad=4; Bad=3; Very Bad=2; Awful=1</i>
Comfort	<i>Excellent=9; Very Good=8; Good=7; More or Less Good=6; Indifferent=5; Somewhat Bad=4; Bad=3; Very Bad=2; Awful=1</i>
Environmental aspects	<i>If fueled by natural gas=3; If fueled by gasoline=2; If fueled by diesel=1</i>

For example, she defined that the aesthetics of the black vehicle was “*very good*” (i.e. 8), while it was “*more or less good*” (i.e. 6) for the green vehicle. The result of the evaluation process is the performance table shown next:

ELECTRE PERFORMANCE TABLE

	Economic	Engine cond.	Aesthetics	Comfort	Environmental
Black	12.340	Somewhat bad	Very Good	More or less Good	Natural gas
Green	15.260	Good	More or Less Good	Good	Gasoline
Grey	17.835	Very Good	Indifferent	Good	Gasoline

Or its equivalent:

ELECTRE PERFORMANCE TABLE

	Economic	Engine cond.	Aesthetics	Comfort	Environmental
Black	12.340	5	8	6	3
Green	15.260	7	6	7	2
Grey	17.835	8	5	7	2

Step 5: Defining thresholds

A threshold is a limit that is chosen to establish the point from which an element changes its class. Thresholds are used to take into account hesitation. Within Electre methods three types of thresholds are used:

- The *Preference Threshold*, denoted by p , defines the point from which an element is strictly preferred in relation to another element. For example, a vehicle which price is \$10.000 is strictly preferred to a vehicle which price is \$11.000.
- The *Indifference Threshold*, denoted by q , defines an interval within which two elements are considered equal. For example, a price of \$10.000 can be considered, for comparison purposes, equivalent to a price of \$10.100.
- The *Veto Threshold*, denoted by v , is a limit beyond which the credibility of the outranking relation of two alternatives is refused. For example, if the difference of price of two vehicles is bigger than \$1.000, then the credibility of that outranking relation is refused.

Thresholds must be set by means of the following formula:

$$T_j = \alpha * g_j(a) + \beta,$$

where:

- T_j stands for *Indifference, Preference or Veto thresholds*, on the j^{th} criterion .
- $g_j(a)$ stands for alternative a 's performance on the j^{th} criterion.
- α is a coefficient from 0 to 1. It can be seen as a percentage of the alternative's performance that the Decision Maker is willing to tolerate.

- β is a coefficient that can be interpreted as the amount that the Decision Maker is willing to tolerate in addition to the percentage. It is expressed in the same units of the performance scale.

In order to establish thresholds, Maria has to set values of parameters α and β according to her perceptions about the limits of preference and indifference.

In the following table we show Maria's coefficients for threshold setting. Maria has not indicated any veto thresholds.:

THRESHOLDS TABLE:

	COEFFICIENT	ECON	ENGI	AEST	COMF	ENVI
Preference threshold	α	0	0	0	0	0
	β	1000	2	3	2	0
Indifference threshold	α	0	0	0	0	0
	β	500	1	2	1	0
Veto threshold	α	0	0	0	0	0
	β	0	0	0	0	0

Step 6: Computing

This text is based on Vincke, 1992.

Being: w_j the weight associated to each criterion g_j

$g_j(a_i)$ alternative a_i 's performance with respect to criterion g_j

q_j the indifference threshold (of type T_j)

p_j the preference threshold, (of type T_j)

the following *concordance index* $c(a,b)$ is calculated for each ordered pair of actions (a,b) :

$$c(a,b) = (1/W) \sum_{j=1}^n w_j c_j(a,b),$$

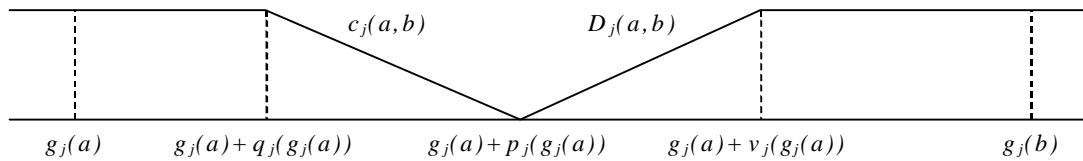
$$\text{where: } W = \sum_{j=1}^n w_j$$

$$c_j(a,b) = \begin{cases} 1 & \text{if } g_j(a) + q_j(g_j(a)) \geq g_j(b) \\ 0 & \text{if } g_j(a) + p_j(g_j(a)) \leq g_j(b) \\ \text{linear between the two.} & \end{cases}$$

Then, the *discordance index* is calculated as follows:

$$D_j(a,b) = \begin{cases} 0 & \text{if } g_j(b) \leq g_j(a) + p_j(g_j(a)) \\ 1 & \text{if } g_j(b) \geq g_j(a) + v_j(g_j(a)) \\ \text{linear between the two.} & \end{cases}$$

being v_j the veto threshold, meaning that any credibility for the outranking of b by a (i.e. aSb) is refused if $g_j(a) \geq g_j(b) + v_j(g_j(b))$.



Next, the *degree of outranking* of every pair of alternatives (a,b) is calculated as follows:

$$S(a,b) = \begin{cases} c(a,b) & \text{if } D_j(a,b) \leq c(a,b), \forall j \\ c(a,b) * \prod_{j \in J(a,b)} (1 - D_j(a,b)) / (1 - c(a,b)), & \text{otherwise.} \end{cases}$$

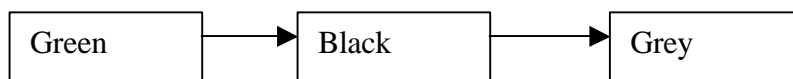
where $J(a,b)$ is the set of criteria for which $D_j(a,b) > c(a,b)$.

The ranking of alternatives is performed by *distillation procedures*. To do so, a value $\lambda = \max S(a,b)$ is determined, considering every pair of alternatives (a,b) . Then, only the pairs of alternatives having arcs “sufficiently close” to λ are considered through the use of the threshold $s(\lambda)$. Then, the *qualification* $Q(a)$ can be computed, which is the number of actions which are outranked by a , minus the number of actions which outrank a . The set of actions with the largest $Q(a)$ will be called *first distillate* D_1 . If D_1 only contains one action, the distillation procedure starts again in $A \setminus D_1$; otherwise, the same procedure is applied inside D_1 . If a distillate D_2 which is thereby obtained is a singleton, the procedure is started again in $D_1 \setminus D_2$ (except if the latter is empty); otherwise it is applied inside D_2 , and so forth until D_1 is used-up entirely, before starting with $A \setminus D_1$. This procedure, called a *descending distillation chain*, yields a first complete preorder. A second complete preorder is obtained by an *ascending distillation chain*, in which the actions having the smallest qualification are first retained. These two preorders then are compared each other. If they are close, the Decision Maker is offered a “median preorder”. If they are very different, a more through study is suggested.

Step 7: Getting results from Electre III

After calculation, Electre presents the following results.

Descending distillation:



Structuring phase

Step 1: Defining the FPV's

The basis for the structuring process of our example was done during what we called Phases Q, C, I, A and D. Criteria found during those phases constitute the Fundamental Points of View utilized in this model.

Step 2: Building the descriptors table

To be able to build a Descriptors Table the Decision Maker has to imagine, for every FPV, “*impacts*” of different performance levels. In other words, Maria has to imagine a set of “states” of the vehicle regarding each FPV, and describe what would happen if the vehicle is on that “state”.

There can be different types of descriptors:

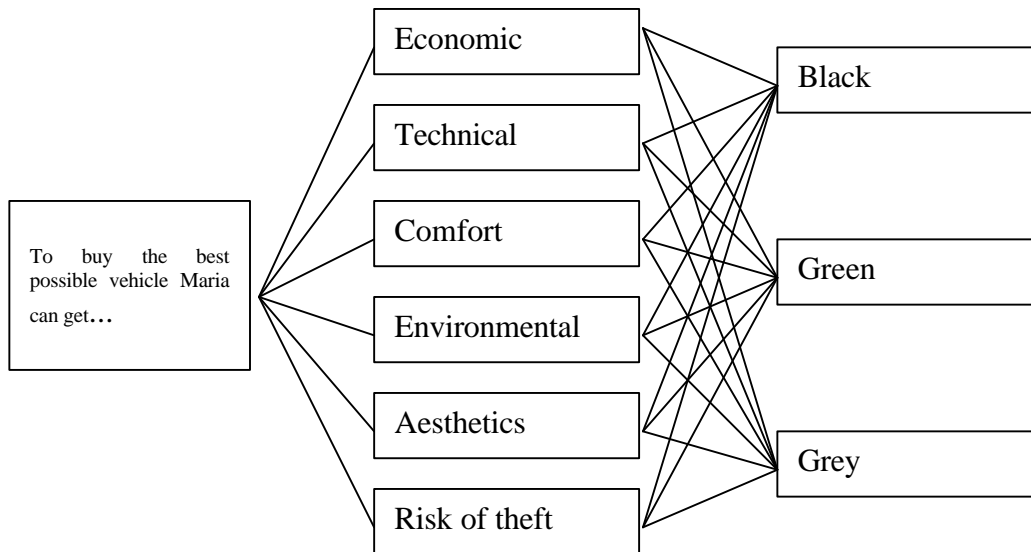
- ➔ Direct or natural: Descriptor levels directly reflect effects
- ➔ Indirect: Descriptor levels are indicators of causes
- ➔ Constructed: Descriptor levels are a definite set of reference levels
- ➔ Qualitative or quantitative (or even pictorial)
- ➔ Continuous or discrete

In the following table we show descriptors of every FPV of our example. Due to the nature of criteria, all descriptors belong to the type “Constructed”:

DESCRIPTORS TABLE		
(A DESCRIPTOR IS AN ORDERED SET OF IMPACT LEVELS)		
FPV	Impact description	Impact Level
Economic aspect	• The price is below my budget.	A\$ [Good]
	• The price is higher than my budget, but I can still finance the difference.	B\$ [Neutral]
	• The price is much higher than my budget, I can hardly afford it.	C\$
Technical condition after complete repairing	• The vehicle will run for another 40.000 Km without problems.	AT
	• The vehicle will run for another 40.000 Km with minor repairs.	BT [Good]
	• The vehicle will need some repair every 10.000 Km.	CT [Neutral]
	• The vehicle will need a serious repair soon.	DT
	• The vehicle will cause serious and continuous mechanical problems.	ET
Aesthetics	• The vehicle is admired by most people.	AA
	• The vehicle is admired by those people who like this kind of vehicle.	BA [Good]
	• The vehicle is just another vehicle in the parking yard.	CA [Neutral]
	• The vehicle provokes critics about its beauty.	DA
	• The vehicle inspires shame.	EA

Comfort	• It is possible to make a very comfortable 8 Hrs. trip in hard climate across rough surfaces.	AC	[Good]
	• It is quite tiring to make an 8 Hrs. trip in hard climate across rough surfaces, but still possible.	BC	[Neutral]
	• I would not take children for an 8 Hrs. trip in hard climate across rough surfaces.	CC	
	• Only when necessary I would make an 8 Hrs. trip in hard climate across rough surfaces.	DC	
	• Only when urgent I would make an 8 Hrs. trip in hard climate across rough surfaces.	EC	
Environmental aspects	• The vehicle pollutes almost nothing.	AE	[Good]
	• The vehicle pollutes within "normal" or "socially accepted" limits.	BE	[Neutral]
	• The vehicle pollutes more than what is desirable.	CE	
Risk of theft	• I can leave the vehicle outside without alarm nor lock.	AR	
	• I can leave the vehicle outside, but it would be wise to have alarm or lock.	BR	[Good]
	• I can leave the vehicle outside, but I must put alarm and lock.	CR	
	• I can leave the vehicle outside, but I must put alarm, lock and a person watching over.	DR	[Neutral]

At this point, a graph showing FPV's and alternatives can be drawn as follows:



Evaluation phase

Step 3: Building cardinal value functions

The goal of the evaluation phase is to measure *relative attractiveness* of alternatives concerning every FPV. To do so, it is necessary to build *cardinal value functions* upon relative descriptors and to assign *scaling constants* to the apparently reasonable (i.e. plausible) ranges of impact levels. This is done with the help of MacBeth software.

In order to perform comparisons, the following *comparison scale* must be used:

MACBETH COMPARISON SCALE:

CODE	VERBAL STATEMENT	VALUE
C ₀	no difference of attractiveness	0
C ₁	very weak difference of attractiveness	1
C ₂	weak difference of attractiveness	2
C ₃	moderate difference of attractiveness	3
C ₄	strong difference of attractiveness	4
C ₅	very strong difference of attractiveness	5
C ₆	extreme difference of attractiveness	6

The process of comparison is performed as follows. Taking as example the "Aesthetics" FPV (see Descriptors Table):

⇒ Question: How is the *difference of attractiveness* between “to buy a vehicle that is admired by most people”, and “to have a vehicle that is admired only by those who like this kind of vehicles”? (i.e. AA Vs. BA)

⇒ Answer: There is a *weak difference of attractiveness* (C₂) between the two statements.

⇒ Question: How much more attractive would be “to buy a vehicle that is admired by most people”, than “to buy a vehicle that would be just another vehicle in the parking yard”? (i.e. AA Vs. CA)

⇒ Answer: It would be *moderately more attractive* (C₃) to buy a vehicle that is admired by most people, than to buy a vehicle that would be just another vehicle in the parking yard.

⇒ And so forth...

One important characteristic of MacBeth is that information of preferences is obtained indirectly. Relative preference of two alternatives is obtained throughout the *difference of attractiveness* between them. For instance, the *difference of attractiveness* between a *good* and a *very good* alternative, can be the same as the *difference of attractiveness* between a *bad* and a *very bad* alternative. Numerical values corresponding to verbal statements for impact levels of a criterion (in this case “Aesthetics”), are placed in a comparison matrix like this:

MACBETH MATRIX of COMPARISONS:

AESTHETICS	AA	BA	CA	DA	EA
AA	0	2	3	4	6
BA		0	2	3	5
CA			0	3	5
DA				0	3
EA					0

Step 4: Computing

As said before, MacBeth produces a ranking of alternatives based on indirect information concerning the difference of attractiveness between two pairs of stimuli. Based on the matrix of categorical judgments, MacBeth verifies if there exists a numerical scale ϕ on S that satisfies the two following conditions:

Condition 1 (ordinal condition):

$$\forall x, y \in S: \phi(x) > \phi(y) \Leftrightarrow x \text{ is more attractive than } y$$

Condition 2 (semantic condition)

$$\forall k, k' \in \{1, 2, 3, 4, 5, 6\}, \forall x, y, w, z \in S \text{ with } (x, y) \in C_k \text{ and } (w, z) \in C_{k'} : k \geq k' + 1 \Rightarrow \phi(x) - \phi(y) > \phi(w) - \phi(z)$$

If conditions 1 and 2 can be satisfied, the model determines, from all possible scales, a particular scale μ on S by a procedure that consists essentially of solving the following linear program.

Set of stimuli: $S = \{s_1, s_2, \dots, s_n\}$

Relation P on S , such that:

s_1 is at least as attractive as s_2, \dots, s_{n-1} , and is more attractive than s_n

s_2 is at least as attractive as s_3, \dots, s_n

s_3 is at least as attractive as s_4, \dots, s_n

...

s_{n-1} is at least as attractive as s_n

Positive variables: $\phi(s_i)$, $i \in \{1, 2, \dots, n\}$

Objective function: $\min \phi(s_1)$

Constraints:

$$(1) \phi(s_n) = 0$$

$$(2) \forall x, y \in S, \text{ such that } (x, y) \in C_0: \phi(x) = \phi(y)$$

$$(3) \forall k, k' \in \{1, 2, 3, 4, 5, 6\} \text{ such that } k > k', \forall (x, y) \in C_k \text{ y } \forall (w, z) \in C_{k'}: \phi(x) - \phi(y) \geq \phi(w) - \phi(z) + k - k'$$

Step 5: Getting descriptors' preference ranking from MacBeth

After running MacBeth six times, one for each FPV, Maria can summarize the results in the following table:

MACBETH TABLE FOR RESULTS OF THE COMPARISON PROCESS:

ECONOMIC		TECHNICAL		AESTHETICS		COMFORT		ENVIRONMENTAL		RISK OF THEFT	
A\$	11=64.7%	AT	21=34.4%	AA	12=34.3%	AC	13=41.9%	AE	9=64.3%	AR	11=47.8%
B\$	6=35.3%	BT	18=29.5%	BA	10=28.6%	BC	9=29%	BE	5=35.7%	BR	8=34.8%
C\$	0	CT	13=21.3%	CA	8=22.9%	CC	6=19.4%	CE	0	CR	4=17.4%
		DT	9=14.8%	DA	5=14.3%	DC	3=9.7%			DR	0
		ET	0	EA	0	EC	0				

Step 6: Setting weights of preference through fictitious alternatives

The next step in the MacBeth Decision Making Process is to determine, again based on indirect information, weights of preference on the criteria. To do so, Maria has to imagine seven fictitious vehicles. The first one, [a0], is a vehicle with the worst plausible impact on all criteria. The second vehicle has the best possible impact on the “Economic” criterion, but the worst plausible impact on the remaining criteria. The third vehicle has the best possible impact on the “Technical” criterion, but the worst plausible impact on the remaining criteria, and so forth.

Once Maria has imagined seven fictitious alternatives (i.e. six corresponding to FPV’s plus one for null), she has to use MacBeth software again to compare overall attractiveness of these seven fictitious alternatives.

The academic version of MacBeth software allows a maximum of 5 stimuli on its judgment matrices. For this reason two criteria have to be skipped from the analysis. Therefore, the set of criteria to be used from now on is: *Economic*[a\$], *Technical*[aT], *Comfort*[aC] and *Environmental*[aE]. Due to operational reasons, *Risk of theft* and *Aesthetics* are taken out from the analysis. These two criteria were still considered in previous steps of the process with the purpose of enriching this text with the examples of their impact descriptors. The reader should not be confused and just skip those criteria from now on.

The judgment matrix of fictitious alternatives and MacBeth’s results are shown next:

MACBETH JUDGMENT MATRIX AND RESULTS:

	a\$	aE	aT	aC	a0	Scores
a\$	0	1	2	5	6	31.82%
aE		0	2	5	6	29.55%
aT			0	4	6	25.00%
aC				0	5	13.64%
a0					0	0.00%

There are two tasks remaining:

- ⇒ to evaluate alternatives’ performances with respect to each criterion.
- ⇒ to aggregate results.

Step 7: Evaluating alternatives

Evaluation of alternatives with respect to each criterion can be done using the Impact Descriptors (see Descriptors Table – Step 2). For example, Maria defined that, with respect to “Comfort”, it can be *quite tiring to make an 8 hours trip* (BC) with alternatives Black and Green, while *it is possible to make a comfortable 8 hours trip* (AC) with alternative Grey.

Results of the evaluation process are shown next:

MACBETH DESCRIPTORS TABLE:

	Economic	Technical	Comfort	Environmental
Black	A\$	CT	BC	AE
Green	B\$	BT	BC	BE
Grey	C\$	AT	AC	BE

During step 5, numerical values have been defined for every descriptor. For example, for Black the value of A\$ is 64.7 and the value of CT is 21.3. With this data the following summarizing table can be built:

MACBETH SUMMARIZING TABLE:

OVERALL OBJECTIVE				
"TO BUY THE BEST POSSIBLE VEHICLE MARIA CAN GET IN THE SECOND HAND MARKET OF COCHABAMBA"				
CRITERIA:	Economic	Technical	Comfort	Environmental
WEIGHTS:	31.82	25.00	13.64	29.55
Black	64.7	21.3	29.0	64.3
Green	35.3	29.5	29.0	35.7
Grey	0	34.4	41.9	35.7

Step 8: Calculating a final result

Finally, an additive aggregation procedure is performed:

$$\text{Black} = 31.82 * 64.7 + 25 * 21.3 + 13.64 * 29 + 29.55 * 64.3 = 4886.879 = 46.5\%$$

$$\text{Green} = 31.82 * 35.3 + 25 * 29.5 + 13.64 * 29 + 29.55 * 35.7 = 3311.241 = 31.5\%$$

$$\text{Grey} = 31.82 * 0 + 25 * 34.4 + 13.64 * 29 + 29.55 * 35.7 = 2310.495 = 22.0\%$$

Accordingly, the Black is better than the Green, and the Green is better than the Grey.

Comments on MacBeth

MacBeth software Version 1.1 is an algorithm to rank elements based on the data available on the MacBeth Matrix of Comparisons. This means that the Decision Maker must run the software once for every FPV. The software does not offer a final ranking of alternatives, but only a ranking of elements of every Matrix of Comparisons, which must be finally aggregated to obtain a final result.

A point in favor of MacBeth is that it works with indirect information. Pairwise comparisons are done considering difference of attractiveness rather than attractiveness itself. Moreover, the Decision Maker must develop impact descriptors in order to evaluate alternatives, rather than using scales of measurement with numerical values. Relative importance of criteria are elicited by means of imagining and comparing fictitious alternatives which in fact represent criteria, rather than directly establishing relative weights of importance.

IMPLEMENTING PROMETHEE METHOD: DECISION LAB

Decision Lab is a computer program developed for commercial purposes after the Promethee-Gaia Solution software. It is based on the *outranking* models Promethee I and II (J.P. Brans and B. Marechal).

Step 1: Defining inputs for the performance table

To run this software, after defining criteria and alternatives, Maria has to input some data concerning alternatives. A Performance Table is required, in which alternatives are evaluated individually and for every criterion. To do so, Maria makes use of data available on the General Performance Table (Phase D). This allows her to see and remember relevant characteristics of every alternative.

Additionally, Maria has to imagine scales of measurement to be able to describe the particular condition of every alternative on each criterion. Scales of measurement used by Maria are shown next:

MEASUREMENT SCALES for EVALUATION

Criteria	Scale of Measurement
Economic	from 0 to infinite
Technical	<i>New=9; Very Good=8; Good=7; More or Less Good=6; Acceptable=5; Somewhat Bad=4; Bad=3; Very Bad=2; Awful=1</i>
Aesthetics	<i>Excellent=9; Very Good=8; Good=7; More or Less Good=6; Indifferent=5; Somewhat Bad=4; Bad=3; Very Bad=2; Awful=1</i>
Comfort	<i>Excellent=9; Very Good=8; Good=7; More or Less Good=6; Indifferent=5; Somewhat Bad=4; Bad=3; Very Bad=2; Awful=1</i>
Environmental	<i>If fueled by natural gas=3; If fueled by gasoline=2; If fueled by diesel=1</i>

Maria evaluates alternative performances with respect to each criterion, using measurement scales just defined. Results of evaluation are shown in the following table:

PROMETHEE PERFORMANCE TABLE:

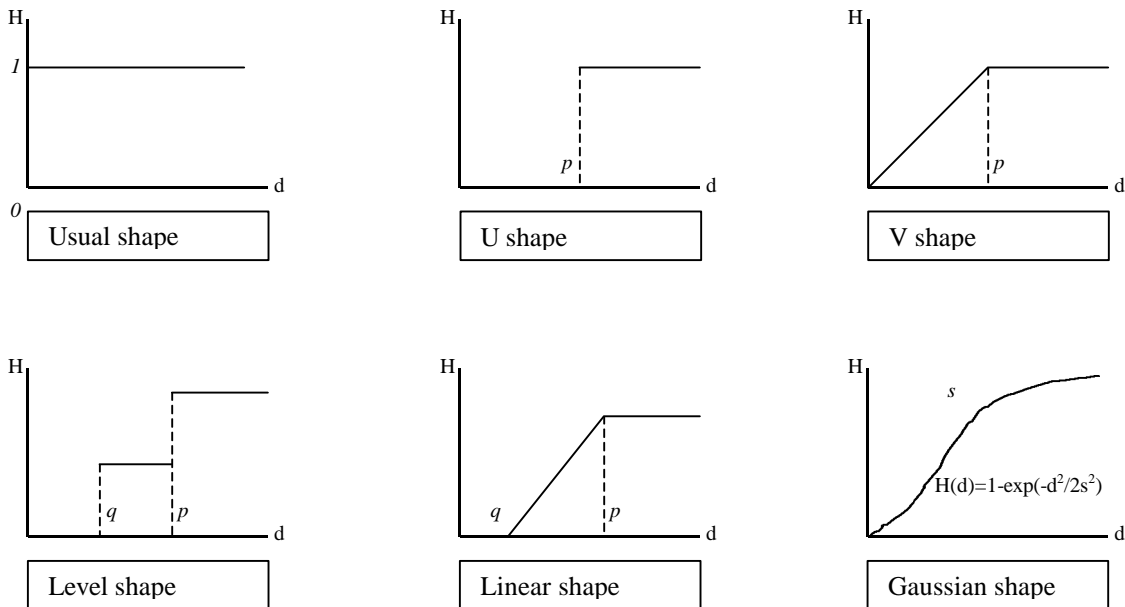
	ECONOMIC	TECHNICAL	AESTHETICS	COMFORT	ENVIRONMENTAL
Black	12.340	A(=5)	VG(=8)	MLG(=6)	Gas(=3)
Green	15.260	G(=7)	MLG(=6)	G(=7)	Gasoline(=2)
Grey	17.835	VG(=8)	I(=5)	G(=7)	Gasoline(=2)

Step 2: Defining criteria

Decision Lab requires the definition of attributes concerning criteria. Relevant aspects of this input procedure are shown next.

- *Category* is a group of actions, criteria or scenarios that are useful to identify related items and to perform sensitivity analysis on groups of criteria. It is not relevant to our example, but it could be useful for more complex problems.
- *Min/Max* refers to whether the criterion should be maximized or minimized. For example, the criterion Economic has to be minimized (i.e. the smaller, the better) and the criterion Aesthetics has to be maximized.

- *Absolute weight* refers to a real number which does not depend on scales, describing the importance of a criterion. The sum of all weights, one for each criterion, must be equal to one.
- *Thresholds*: As it has been explained before (see Electre method), a threshold is a limit, set to take in to account compensatory effects in which good performances on some criteria cancel bad performances on other criteria. For example, an exceptionally good price together with a good technical performance may compensate a not completely satisfying aesthetics and comfort. With thresholds, limits are set for these compensatory effects.
- *Threshold unit* (see Data Input Table for Criteria) refers to whether the limit is set as a percentage or as a fixed amount on the performance scale. For example, Maria may consider a difference of \$500 on the price of the vehicle, irrelevant. This means that given Maria's economic situation, a price of \$10.000 may be equal to a price of \$10.500. Her *Indifference Threshold* (q) is set at \$500. But, if she has to compare a vehicle whose price is \$10.000 with a vehicle whose price is \$11.000, she will choose the cheapest one, because a \$1.000 difference in price of is relevant for her. It is just too much difference. I.e. Maria's *Preference Threshold* (p) on Economic criterion is set at \$1000.
- *Preference function*: Depending on the type of criterion, the Decision Maker's preference may vary according to the following functions:



For example, Maria chose “*Linear shape*” for Economic criterion because she is indifferent between \$10.000 and \$10.500 (Indifference Threshold $q = \$500$), her preference increases

linearly between \$10.500 and \$11.000 (Preference Threshold $p = \$1.000$) and if the price difference is higher than \$1.000, she surely prefers the cheapest one.

Next, a table is presented showing all data inputs for criteria, as required by Decision Lab:

DECISION LAB DATA INPUT TABLE for CRITERIA

	ECON	TECH	AEST	COMF	ENVI
Item	Economic	Technical	Aesthetic	Comfort	Environmental
Name	Economic	Technical	Aesthetic	Comfort	Environmental
Short Name	Eco.	Tec.	Aes.	Com.	Env.
Description	n/a	n/a	n/a	n/a	n/a
Enabled	True	True	True	True	True
Unit	\$	n/a	n/a	n/a	n/a
Decimals	3	3	3	3	3
Category	(None)	(None)	(None)	(None)	(None)
Threshold Unit	Absolute	Absolute	Absolute	Absolute	Absolute
Min/Max	Minimize	Maximize	Maximize	Maximize	Maximize
Absolute Weight	0.295	0.311	0.03	0.1	0.263
Preference Function	Linear	Linear	Linear	Linear	Usual
Scale	(Numerical)	TECH	AEST	AEST	ENVI
Indifferent Threshold	500	1	2	1	n/a
Preference Threshold	1000	2	3	2	n/a
Gaussian Threshold	n/a	n/a	n/a	n/a	n/a

Step 3: Computing

This text is based on Brans, 1997.

Given the set of criteria $G=\{g_1, \dots, g_j, \dots, g_k\}$ and the set of alternatives $A=\{a_1, \dots, a_i, \dots, a_n\}$, the following performance table is built:

	g_1	g_2	...	g_j	...	g_k
a_1	$g_1(a_1)$	$g_2(a_1)$...	$g_j(a_1)$...	$g_k(a_1)$
a_2	$g_1(a_2)$	$g_2(a_2)$...	$g_j(a_2)$...	$g_k(a_2)$
...
a_i	$g_1(a_i)$	$g_2(a_i)$...	$g_j(a_i)$...	$g_k(a_i)$
...
a_n	$g_1(a_n)$	$g_2(a_n)$...	$g_j(a_n)$...	$g_k(a_n)$

where $g_j(a_i)$ represents alternative a_i 's performance with respect to criterion g_j

Additionally, the Decision Maker has to set weights of importance p_j of criteria:

g_1	g_2	...	g_j	...	g_k
p_1	p_2	...	p_j	...	p_k

- The higher is the weight, the more important is the criterion
- $\sum_{j=1..k} p_j = 1$

Depending on the Decision Maker's preferences, a preference function for each criterion has to be found. As said before, there are six types of preference functions: Usual type, U shape, V shape, Level criterion, V shape and Gaussian.

Preference functions are defined as follows:

$$F_j(a,b) = F_j[d_j(a,b)], \quad a, b \in A$$

where, j is the characteristic index of g_j

$$d_j(a,b) = g_j(a) - g_j(b)$$

$$0 \leq F_j(a,b) \leq 1$$

Then, the *aggregated preference index* $\pi(a,b)$ is calculated:

$$\pi(a,b) = \sum_{j=1..k} F_j(a,b) p_j, \quad \text{being } 0 \leq \pi(a,b) \leq 1 \text{ and } \pi(a,a) = 0$$

$\pi(a,b)$ expresses how and which degree a is preferred to b over all the criteria

$\pi(a,b)$ close to 0 means a weak global preference of a over b

$\pi(a,b)$ close to 1 means a strong global preference of a over b

Then, *outranking flows* are calculated as follows:

Positive outranking flow, which expresses how an alternative a outranks the others:

$$\varphi^+(a) = (1/(n-1)) \sum_{x \in A} \pi(a,x),$$

Negative outranking flow, which expresses how an alternative a is outranked by others:

$$\varphi^-(a) = (1/(n-1)) \sum_{x \in A} \pi(x,a),$$

A partial ranking of alternatives can be deduced from the positive and negative outranking flows:

$$\left\{ \begin{array}{l} aPb \text{ if } \left\{ \begin{array}{l} \varphi^+(a) \geq \varphi^+(b) \text{ and } \varphi^-(a) < \varphi^-(b) \\ \varphi^+(a) > \varphi^+(b) \text{ and } \varphi^-(a) = \varphi^-(b) \end{array} \right. \\ aIb \text{ if } \varphi^+(a) = \varphi^+(b) \text{ and } \varphi^-(a) = \varphi^-(b) \\ aRb \text{ otherwise} \end{array} \right.$$

where P, I and R are “strict preference”, “indifference” and “incomparability” relations respectively.

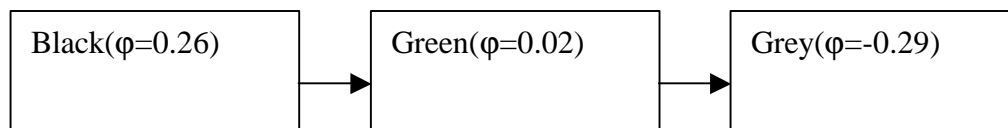
To calculate complete rankings the *net outranking flow* is used:

$$\varphi(a) = \varphi^+(a) - \varphi^-(a)$$

$$\left\{ \begin{array}{l} aPb \text{ if } \varphi(a) > \varphi(b) \\ aIb \text{ if } \varphi(a) = \varphi(b) \end{array} \right.$$

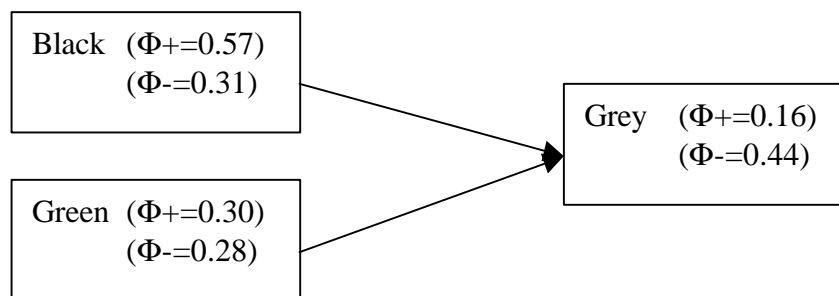
Step 4: Getting results from Decision Lab

Complete ranking (Promethee I):



Complete ranking means that incomparability is not allowed to happen among alternatives. In this case, Black is better than Green, and Green is better than Grey.

Partial ranking (Promethee II):



In the case of partial ranking, *strict preference*, *indifference* and *incomparability* are allowed. This means that in some cases, it may happen that two alternatives are barely equal (i.e. comparable), or just incomparable. For example, given that the criterion “Economic” and the criterion “Environmental” are both strong, a vehicle with a very good price but very polluting

can be difficult to compare with an environment-friendly but very expensive vehicle. Similarly, given that “Aesthetics” is not an important criterion, Maria can be indifferent between two similar vehicles, one aesthetically much nicer than the other. In our example, Green and Black are both better than Grey. Based on results of partial ranking, a more careful analysis of preferences may be suggested, perhaps considering some other criteria, before defining the final preference between Green and Black.

Comments on the Promethee

Promethee method is quite similar to ELECTRE, except: 1) the definition of shapes of preference functions, which can be overwhelmingly difficult for a Decision Maker, and 2) Promethee does not allow for veto.

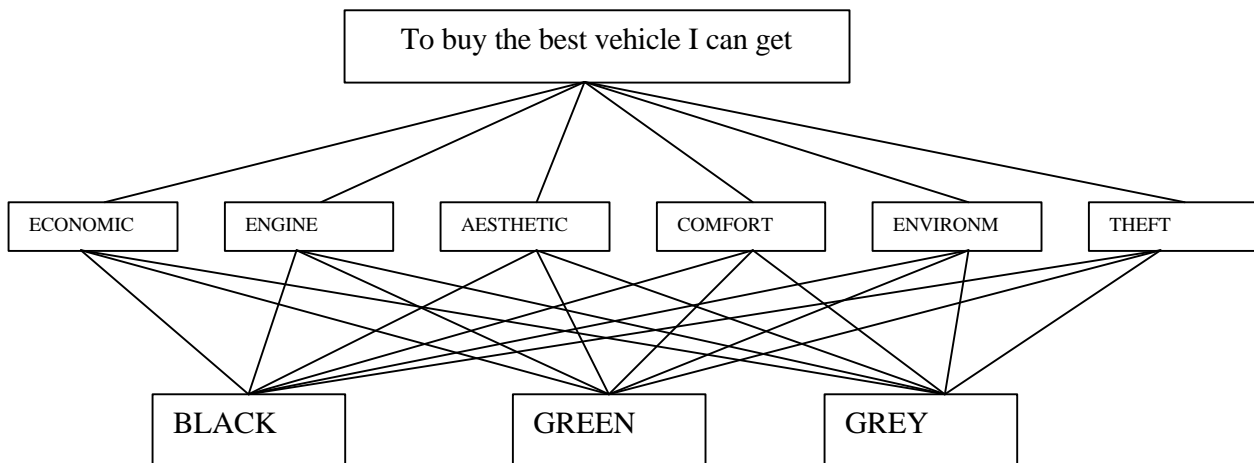
IMPLEMENTING ANALYTIC HIERARCHY PROCESS: EXPERT CHOICE

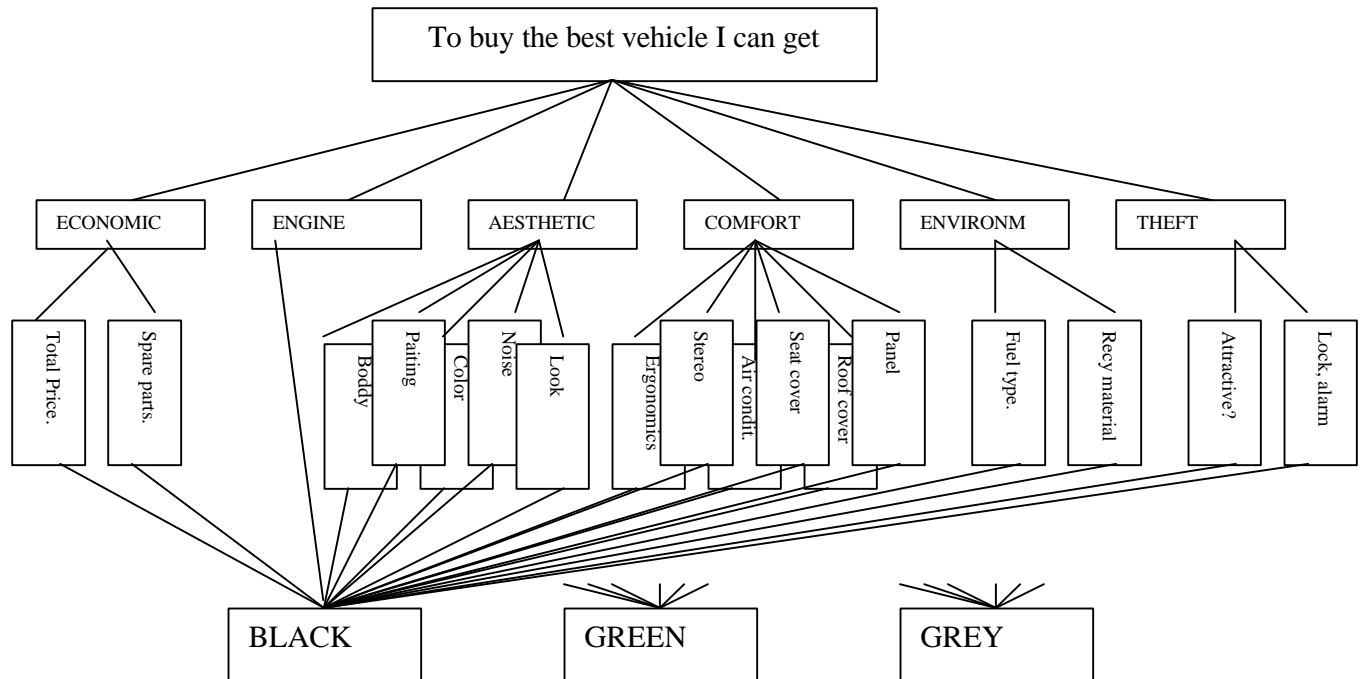
The Analytical Hierarchy Process (AHP) is a decision making process developed by Thomas Saaty. It is based on series of one-to-one comparisons throughout a hierarchy to arrive at overall priorities for alternatives. Expert Choice is the software developed based on of this model.

Step 1: Building the hierarchy

Based on the data available from Phases Q, C, I, A and D, Maria was able to imagine more than one hierarchical structure:

OPTION 1:



OPTION 2:

Due to software constraints (we got the trial version only), Option1 is chosen to exemplify the use of this method. We want to stress the fact that it would be much more interesting to use the second hierarchy (Option2) because it possesses the level in which those different aspects of every criterion are considered. Taking into account only three levels (objective, criteria and alternatives) implies that the Decision Maker has to make “inside of the mind” weighting processes to evaluate the relative importance of the elements of the third level in Option1, and their correspondent assessment for every alternative. For example, in regard to the “Economic” criterion, the Decision Maker has to evaluate “inside of the mind” the relative importance of “price” with respect to “spare-parts” and vice versa. This process can be difficult or misleading.

Step 2: Making pairwise comparisons

Making pairwise comparisons means making abstraction of the overall state of things, to concentrate only on two elements of a given level of the hierarchy. For example, we can compare two alternatives, let’s say the *black* and the *green* with respect and only with respect to the criterion *comfort*. The Decision Maker must put aside in his mind any source of bias concerning consideration of other criteria and other alternatives in the pair-wise comparison process. This level of abstraction can be difficult for some people, and it is a task of the analyst to extract sincere and bias-free answers from the Decision Maker.

Some questions should be put for every pairwise comparison:

Is *black* preferred to *green*, concerning *comfort*?

If yes:

How much preferable is *black* compared to *green*, concerning *comfort*?

If no:

How much preferable is *green* compared to *black*, concerning *comfort*?

or:

Is the criterion *Engine* more important than the criterion *Comfort*, concerning the *overall objective* we want to achieve?

If yes:

How much more important is the criterion *Engine* compared to the criterion *Comfort*, concerning the *overall objective* we want to achieve?

If no:

How much more important is the criterion *Comfort* compared to the criterion *Engine*, concerning the *overall objective* we want to achieve?

To be able to answer questions related to the degree of preference, importance or likelihood, the following comparison scale must be used:

AHP COMPARISON SCALE:

Intensity of importance	Explanation	
1	Equal importance	Two activities contribute equally to the objective
3	Weak importance of one over another	Experience and judgment slightly favor one activity over another
5	Essential or strong importance	Experience and judgment strongly favor one activity over another
7	Very strong importance	An activity is favored very strongly over another; its dominance is demonstrated in practice
9	Absolute importance	The evidence favoring one activity over another is of highest possible order of affirmation
2, 4, 6, 8	Intermediate values between adjacent scale values	When compromise is needed
Reciprocals of above nonzero	If activity i has one of the above nonzero numbers assigned to it when compared with activity j, then j has the reciprocal value when compared with i	A reasonable assumption
Rationales	Ratios arising from the scale	If consistency were to be forced by obtaining n numerical values to span the matrix

Back to our example, it is time for Maria to make the pairwise comparisons. Maria has then to compare every pair of elements of every level, by means of the sentences in the comparison scale just shown.

These are the results of the pair-wise comparisons for all elements and levels of the hierarchy:

With respect to the overall objective: *“TO BUY THE BEST VEHICLE I CAN GET”*:

CRITERIA	LINGUISTIC DESCRIPTION OF PREFERENCE	CRITERIA	VALUE
ECONOMIC	is EQUALLY as IMPORTANT as	ENGINE	1
ECONOMIC	is VERY STRONGLY to EXTREMELY more IMPORTANT than	AESTHETI	8
ECONOMIC	is VERY STRONGLY more IMPORTANT than	COMFORT	7
ECONOMIC	is EQUALLY as IMPORTANT as	ENVIRONM	1
ECONOMIC	is VERY STRONGLY more IMPORTANT than	THEFT	7
ENGINE	is VERY STRONGLY to EXTREMELY more IMPORTANT than	AESTHETI	8
ENGINE	is VERY STRONGLY to EXTREMELY more IMPORTANT than	COMFORT	8
ENGINE	is EQUALLY as IMPORTANT as	ENVIRONM	1
ENGINE	is VERY STRONGLY to EXTREMELY more IMPORTANT than	THEFT	8
COMFORT	is EQUALLY to MODERATELY more IMPORTANT than	AESTHETI	2
ENVIRONM	is VERY STRONGLY more IMPORTANT than	AESTHETI	7
THEFT	is MODERATELY more IMPORTANT than	AESTHETI	3
ENVIRONM	is VERY STRONGLY more IMPORTANT than	COMFORT	7
COMFORT	is EQUALLY as IMPORTANT as	THEFT	1
ENVIRONM	is MODERATEY to STRONGLY more IMPORTANT than	THEFT	6

With respect to the criteria: *“ECONOMIC ASPECTS”*:

CRITERIA	LINGUISTIC DESCRIPTION OF PREFERENCE	CRITERIA	VALUE
BLACK	is MODERATELY to STRONGLY more IMPORTANT than	GREEN	4
BLACK	is EXTREMELY more PREFERABLE than	GREY	9
GREEN	is MODERATELY to STRONGLY more IMPORTANT than	GREY	4

With respect to the criteria: *“ENGINE CONDITION AFTER COMPLETE REPAIRING”*:

CRITERIA	LINGUISTIC DESCRIPTION OF PREFERENCE	CRITERIA	VALUE
GREEN	is STRONGLY more PREFERABLE than	BLACK	5
GREY	is STRONGLY to VERY STRONGLY more PREFERABLE than	BLACK	6
GREY	is MODERATELY more PREFERABLE than	GREEN	3

With respect to the criteria: *“AESTHETICS”*:

CRITERIA	LINGUISTIC DESCRIPTION OF PREFERENCE	CRITERIA	VALUE
BLACK	is STRONGLY more PREFERABLE than	GREEN	5
BLACK	is VERY STRONGLY to EXTREMELY more PREFERABLE than	GREY	8
GREEN	is MODERATELY more PREFERABLE than	GREY	3

With respect to the criteria: *“COMFORT”*:

CRITERIA	LINGUISTIC DESCRIPTION OF PREFERENCE	CRITERIA	VALUE
BLACK	is EQUALLY as IMPORTANT as	GREEN	1
BLACK	is EQUALLY as IMPORTANT as	GREY	1
GREEN	is EQUALLY as IMPORTANT as	GREY	1

With respect to the criteria: “*ENVIRONMENTAL ASPECTS*”:

CRITERIA	LINGUISTIC DESCRIPTION OF PREFERENCE	CRITERIA	VALUE
BLACK	is VERY STRONGLY to EXTREMELY more IMPORTANT than	GREEN	8
BLACK	is VERY STRONGLY to EXTREMELY more PREFERABLE than	GREY	8
GREY	is EQUALLY to MODERATELY more PREFERABLE than	GREEN	2

With respect to the criteria: “*RISK OF THEFT*”:

CRITERIA	LINGUISTIC DESCRIPTION OF PREFERENCE	CRITERIA	VALUE
BLACK	is EQUALLY as IMPORTANT as	GREEN	1
BLACK	is EQUALLY as IMPORTANT as	GREY	1
GREEN	is EQUALLY as IMPORTANT as	GREY	1

These pairwise comparisons will be recorded for computation purposes in the form of matrices. An example of the comparison matrix for the criteria level is given as follows:

	ECON	ENGI	AEST	COMF	ENVI	STEA
ECONOMIC	1	1	8	7	1	7
ENGINE		1	8	8	1	8
AESTHETICS			1			
COMFORT			2	1		1
ENVIRONMENT			7	7	1	6
RISK OF THEFT			3			1

Step 3: Computing

Once all pairwise comparison matrices are built, there are three computation steps that are to be performed:

- Checking consistency of every comparison matrix
- Applying the eigenvector method to compute the weights
- Aggregating the weights to determine a ranking of alternatives

Checking consistency

Consider a comparison case in which a Decision Maker states that alternative 1 is twice as important as alternative 2 and alternative 2 is twice as important as alternative 3. If the same Decision Maker states that alternative 1 is three times as important as alternative 3, then the comparison is not perfectly consistent because alternative 1 should be four times as important as alternative 3 in view of two comparisons made earlier.

In general, what we mean by being consistent is that when we have a basic amount of raw data, all other data can be logically deduced from it. For example, in the following matrix,

<i>B</i>	<i>E</i>	<i>F</i>	<i>G</i>	<i>H</i>
<i>E</i>	1	2	1	3
<i>F</i>	1/2	1	1/2	3/2
<i>G</i>	1	2	1	3
<i>H</i>	1/3	2/3	1/3	1

by filling in the first row, all the other positions on the matrix can be deduced. This matrix is said to be perfectly consistent.

In fact, the model checks for consistency by using the concept of the “eigenvector” and “eigenvalue”. An eigenvector w of a matrix A is a characteristic vector such that $Aw = \lambda w$. The values of λ corresponding to such a w are called the eigenvalues of A . Thus, w would be an eigenvector if it is a nontrivial solution of $(A - \lambda I)w = 0$ for some number λ . The components of w constitute a set of solutions of a homogeneous linear system with matrix $A - \lambda I$. Such a system, in fact, has the trivial solution $w_1 = w_2 = \dots = w_n = 0$ where $w = (w_1, \dots, w_n)$. But in order to have a nontrivial solution, the matrix $A - \lambda I$ must be singular, i.e., its determinant $\det(A - \lambda I)$ should be zero. This determinant is an n^{th} degree polynomial in λ . It has the form $\lambda^n - a_1 \lambda^{n-1} + \dots + (-1) \det(A)$ and is called the characteristic polynomial of A . The condition that the determinant should equal zero leads to an n^{th} degree equation called the characteristic equation of A which is identically zero if λ is replaced by A , thus yielding a matrix equation. The roots λ_i for $i=1, \dots, n$, of the characteristic equation $\det(A - \lambda I) = 0$ are the desired eigenvalues. The fundamental theorem of algebra assures the existence of n roots for a polynomial equation of degree n . The eigenvectors are obtained by solving the corresponding systems of equations, $Av_i = \lambda_i v_i$ (Saaty, 1980).

We denote by a_{ij} the number indicating the strength of C_i when compared with C_j . The matrix of these numbers is denoted by A . This matrix is reciprocal, i.e., $a_{ij} = 1/a_{ji}$. If our judgment is perfect in all comparisons, then $a_{ik} = a_{ij} * a_{jk}$ for all i, j, k and we call the matrix A ‘consistent’. If $\lambda_1, \dots, \lambda_n$ are the eigenvalues of A , and if $a_{ii} = 1$ for all i , then $(\lambda_1 + \dots + \lambda_n) = n$. The latest statement comes from matrix theory and its discussion is not considered in this work. Saaty states that, in the consistent case, n is the largest eigenvalue of A , denoted by λ_{\max} .

Another concept of matrix theory, which discussion we omit here, is that if one changes the entries a_{ij} of a positive reciprocal matrix A by small amounts, then the eigenvalues change by small amounts. Then, if A is consistent, small variations of the a_{ij} keep the largest eigenvalue, λ_{\max} , close to n . Thus, if A is the matrix of pair-wise comparison values, in order to find the priority vector, we must find the vector which satisfies $Aw = \lambda_{\max} w$. Since small changes in a_{ij} imply small changes in λ_{\max} , the deviation of the latter from n is a measure of consistency. Saaty (1980) takes the value $(\lambda_{\max} - n)/(n - 1)$ as a measure of consistency, which he calls consistency index (C.I.). How bad our consistency is in a given problem may be estimated by comparing our C.I. with a C.I. of a matrix of the same size which entries and reciprocals in the reverse positions have been randomly chosen. This consistency index is called random index (R.I.). A table with R.I. for matrixes of several orders follows:

Order	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
R.I.	0	0	0.58	0.90	1.12	1.24	1.32	1.41	1.45	1.49	1.51	1.48	1.56	1.57	1.59

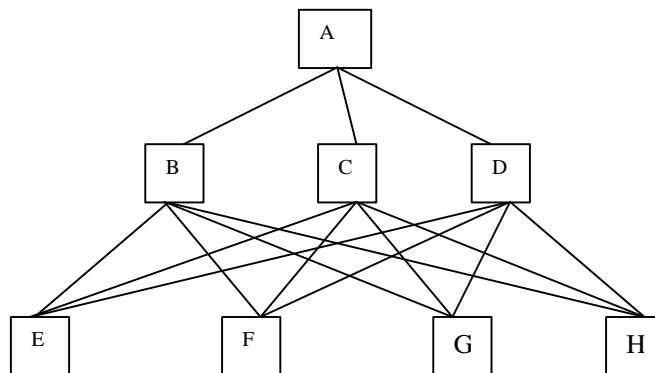
The ratio of C.I. to the average R.I. for the same order matrix is called the consistency ratio (C.R.). If the consistency ratio surpasses 0.1, a new input matrix must be generated because of inconsistency. If the consistency ratio is in the neighborhood of 0.1, we can be satisfied with our judgment.

Applying the eigenvector method to compute the weights

Let us consider the elements C_1, \dots, C_n of some level in the hierarchy. We wish to find their weights of influence, w_1, \dots, w_n , on some element in the next level. As described earlier, our basic tool is a matrix of numbers, representing our judgment of pairwise comparisons. We calculate the weights by calculating the eigenvector of the pairwise comparison matrix. Once we have the pairwise comparison matrices, the next step is to find the eigenvector of each matrix, which represents the relative weights of the alternatives over the given criteria. The eigenvector with the largest eigenvalue is chosen to provide the priorities (Saaty, 1980).

The Additive Aggregation Procedure to obtain a final result

In this stage we already have all the relative weights of all alternatives over all the criteria in all levels of the hierarchy. So, what we now need to calculate is the importance of alternatives (bottom level) with respect to the overall objective (top level). Consider the following example:



Pairwise comparisons results are placed in matrices:

A	B	C	D	Weights
B	1	a_{bc}	a_{bd}	$W_{B/A}$
C	$1/a_{bc}$	1	a_{cd}	$W_{C/A}$
D	$1/a_{bd}$	$1/a_{cd}$	1	$W_{D/A}$

C	E	F	G	H	W
E	1	$a_{ef/c}$	$a_{eg/c}$	$a_{eh/c}$	$W_{E/C}$
F	$1/a_{ef/c}$	1	$a_{fg/c}$	$a_{fh/c}$	$W_{F/C}$
G	$1/a_{eg/c}$	$1/a_{fg/c}$	1	$1/a_{gh/c}$	$W_{G/C}$
H	$1/a_{eh/c}$	$1/a_{fh/c}$	$1/a_{gh/c}$	1	$W_{H/C}$

B	E	F	G	H	W
E	1	$a_{ef/b}$	$a_{eg/b}$	$a_{eh/b}$	$W_{E/B}$
F	$1/a_{ef/b}$	1	$a_{fg/b}$	$a_{fh/b}$	$W_{F/B}$
G	$1/a_{eg/b}$	$1/a_{fg/b}$	1	$a_{gh/b}$	$W_{G/B}$
H	$1/a_{eh/b}$	$1/a_{fh/b}$	$1/a_{gh/b}$	1	$W_{H/B}$

D	E	F	G	H	W
E	1	$a_{ef/d}$	$a_{eg/d}$	$a_{eh/d}$	$W_{E/D}$
F	$1/a_{ef/d}$	1	$a_{fg/d}$	$a_{fh/d}$	$W_{F/D}$
G	$1/a_{eg/d}$	$1/a_{fg/d}$	1	$a_{gh/d}$	$W_{G/D}$
H	$1/a_{eh/d}$	$1/a_{fh/d}$	$1/a_{gh/d}$	1	$W_{H/D}$

Once the relative weights (i.e. $W_{B/A}$, $W_{E/B}$, $W_{C/A}$, $W_{E/C}$, $W_{D/A}$, $W_{E/D}$, ...) have been calculated by the eigenvector method and the consistency has been checked by the eigenvalue method, we can aggregate the overall preference as follows:

$$\text{Overall weight of alternative E} = W_{B/A} * W_{E/B} + W_{C/A} * W_{E/C} + W_{D/A} * W_{E/D}$$

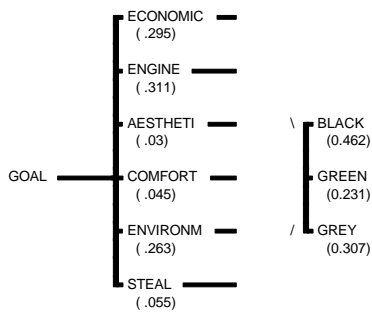
$$\text{Overall weight of alternative F} = W_{B/A} * W_{F/B} + W_{C/A} * W_{F/C} + W_{D/A} * W_{F/D}$$

$$\text{Overall weight of alternative G} = W_{B/A} * W_{G/B} + W_{C/A} * W_{G/C} + W_{D/A} * W_{G/D}$$

$$\text{Overall weight of alternative H} = W_{B/A} * W_{H/B} + W_{C/A} * W_{H/C} + W_{D/A} * W_{H/D}$$

Step 4: Getting results from Expert Choice

We show Expert Choice's output of our problem.



Abbreviation	Definition
GOAL	
AESTHETI	AESTHETICS
BLACK	BLACK PICK-UP
COMFORT	COMFORT
ECONOMIC	ECONOMIC ASPECTS
ENGINE	ENGINE CONDITION AFTER COMPLETE REPAIRING
ENVIRONM	ENVIRONMENTAL ASPECTS
GREEN	GREEN PICK-UP
GREY	GREY PICK-UP
STEAL	RISK OF STEAL



Trial Use Only

Comments on AHP

With AHP it is possible to consider any number of levels in the hierarchy. It means that it is possible to avoid “*inside of the mind comparison processes*”, which can be difficult to make or even misleading, avoiding in this way direct elicitation of weights of relative importance of criteria. With AHP it is possible to decompose the decision making process until the Decision Maker is sure about the feasibility and easiness of the comparisons s/he got to make. It can give clarity to the structuring phase of the process.

When comparing alternatives regarding the criterion *Economic*, the matrix made with bias-free and sincere pair-wise comparisons was inconsistent: The mental comparison process was done as follows:

- ⇒ Question: Concerning the criterion “Economics”: Is *black* better than *green*?
- ⇒ Answer: Yes, *black* is better than *green* because *black* costs \$12.340 and *green* costs \$15.260. Besides, *green*’s spare-parts seems to be more expensive.
- ⇒ Question: How better is *black* compared to *green*?
- ⇒ Answer: *Black* seems to be absolutely better than *green*, so I would put “*extreme*” on the matrix.
- ⇒ Question: Now, concerning the same criterion: Is *green* better than *grey*?
- ⇒ Answer: Yes, given that *green* is \$2.575 cheaper than *grey*, I would never choose *grey* concerning the criterion “Economics” only. I can not say, for instance, that *green* is *moderately better* than *grey* because money is a scarce resource and I must buy the

cheapest alternative when the only criterion to consider is the economic aspect. For that reason, *green* is extremely better than *grey* concerning criterion “Economics”.

⇒ Question: Is *black* better than *grey*?

⇒ Answer: Yes, given that *black* is the cheapest alternative and *grey* is the most expensive alternative, concerning economic aspects, *black* is extremely better than *grey*.

So the following matrix with a high degree of inconsistency was obtained:

ECONOMIC	black	green	grey
black	1	9	9
green		1	9
grey			1

To achieve consistency, some changes had to be made in the matrix taking in to account the amount of difference in prices.

ECONOMIC	black	green	grey
black	1	4	9
green		1	4
grey			1

This matrix is consistent, but it does not express the decision-maker true feelings.

IMPLEMENTING NAIADE

NAIADE (Novel Approach to Imprecise Assessment and Decision Environments) is a discrete multicriteria method authored by Giuseppe Munda. NAIADE allows consideration of either crisp, stochastic or fuzzy measurements.

Step 1: Defining criteria

Within NAIADE, five types of criteria can be defined:

- Qualitative
- Quantitative crisp
- Quantitative fuzzy
- Quantitative stochastic
- Quantitative numeric and fuzzy

In what follows, we show the required data input for every type of criteria:

Qualitative criteria (i.e. a subjective statement like “*the comfort of this car is very good*”)

⇒ Goal type: Choose maximize/minimize

⇒ Setting the *credibility level (index)* for distance between *moderate* and *good*: The credibility index of each criterion is a number from 0 (definitely non-credible) to 1 (definitely credible) expressed by means of preference relations defined as the statements *much better* ($\mu_{>>}$), *better* ($\mu_{>}$), *approximately equal* (μ_{\approx}), *equal* ($\mu_{=}$), *worse* ($\mu_{<}$) and *much worse* ($\mu_{<<}$). Given the

linguistic variables *perfect* (μ_p), *very good* (μ_{vg}), *good* (μ_g), *more or less good* (μ_{mlg}), *moderate* (μ_m), *more or less bad* (μ_{mlb}), *bad* (μ_b), *very bad* (μ_{vb}) and *extremely bad* (μ_{eb}) and their corresponding membership functions, NAIADe asks for expressing a credibility index of the following statements:

"GOOD" is much better than "MODERATE"
 "GOOD" is better than "MODERATE"
 "GOOD" is approximately equal to "MODERATE"
 "GOOD" is equal than "MODERATE"

The credibility index of each statement is associated viz-a-viz to a corresponding crossover value. Crossover values are shown by NAIADe in the input data window.

The following constraints must apply:

- 1) $\mu_{\gg}(d) = \mu_{\ll}(-d)$ and $\mu_{>}(d) = \mu_{<}(-d)$: *worse* and *much worse* are mirrors of *better* and *much better*.
- 2) $C_{=}<C_{\approx}<C_{>>}$: The Decision Maker has to set credibility levels according to this rule. Note that credibility levels are function of crossover values.

In order to set the credibility levels, it is recommended to use the default values given by NAIADe:

Credibility Level for μ_{\gg}	0.38
Credibility Level for $\mu_{>}$	0.58
Credibility Level for μ_{\approx}	0.33
Credibility Level for $\mu_{=}$	0

Quantitative crisp criteria (i.e. a crisp number like “*the price of this car is \$17.250*”)

⇒ Goal type: Choose maximize/minimize

⇒ Establishing the plot of fuzzy preference relations: Despite the crisp nature of criteria, the Decision Maker may consider the preference relation to be fuzzy. The procedure to specify parameters of the fuzzy preference relation is as follows:

✓ Establishing *limits* for fuzzy preference relation functions: Each fuzzy preference relation function (i.e. *much better* (μ_{\gg}), *better* ($\mu_{>}$), *approximately equal* (μ_{\approx}), *equal* ($\mu_{=}$), *worse* ($\mu_{<}$) and *much worse* (μ_{\ll})) must be defined within a domain. The left limit is established at zero. The Decision Maker has to set the right limit according to the magnitude order of data.

✓ Establishing *crossover values* for every fuzzy preference relation function: *Crossover values* ($C_{=}$, C_{\approx} , $C_{>}$, C_{\gg}) are points where the fuzzy preference relation equals 0.5.

Quantitative fuzzy criteria (i.e. a fuzzy number like “the gas consumption of this car is about 8 km/liter”)

⇒ Goal type: Choose maximize/minimize

⇒ Establishing the plot of fuzzy preference relations: Idem Quantitative crisp criteria.

In order to set the crossover values, it is recommended to use proportions to default values given by NAIADE:

Plot limit	10
$C_{>>}$	4
$C_{>}$	3
$C_{=}$	2
$C_{<}$	1

Quantitative stochastic criteria (i.e. a probability density function that allows expressing “these tires last in average 30.000 km”)

⇒ Idem Quantitative fuzzy criteria

Quantitative numeric and fuzzy (i.e. a given criterion can be either quantitative crisp or quantitative fuzzy)

⇒ Idem Quantitative fuzzy criteria

Step 2: Defining alternatives

This is an easy step. The name and a description of every alternative is entered in the performance table shown by NAIADE.

After phase A, Maria entered three choices:

- The black
- The green
- The grey

Step 3: Evaluating Alternatives: filling in the performance table

- NAIADE interacts with the Decision Maker through a table. This table, known as Performance Table, is shown as the principal element of the principal window of the software NAIADE. The table’s first row (i.e. column labels) is composed by the alternatives. The first column (i.e. row labels) is composed by criteria. The Decision Maker’s task is to fill the Performance Table with performances of each alternative with respect to each criterion.

In what follows, we show the way to establish performances according to every type of criteria.

Qualitative criteria. When a qualitative criterion is considered, alternatives are evaluated by means of 9 pre-defined linguistic variables, whose membership functions are shown next:


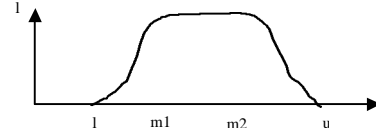
Linguistic variable	Membership functions
<i>Perfect</i>	$\mu_p(x) = \begin{cases} 1 & \text{for } x=1 \\ 0 & \text{for } x \neq 1 \end{cases}$
<i>Very good</i>	$\mu_{vg}(x) = \begin{cases} 4((x-0.8)/0.2)^4 & \text{for } 0.8 \leq x \leq 0.9 \\ [1-2((1-x)/0.2)^2]^2 & \text{for } 0.9 \leq x \leq 1 \\ 0 & \text{otherwise} \end{cases}$
<i>Good</i>	$\mu_g(x) = \begin{cases} 0 & \text{otherwise} \\ 2((x-0.6)/0.2)^2 & \text{for } 0.6 \leq x \leq 0.7 \\ 1-2((x-0.8)/0.2)^2 & \text{for } 0.7 \leq x \leq 0.9 \\ 2((1-x)/0.2)^2 & \text{for } 0.9 \leq x \leq 1 \end{cases}$
<i>More or less good</i>	$\mu_{mlg}(x) = \begin{cases} 2^{0.5}((x-0.5)/0.2) & \text{for } 0.5 \leq x \leq 0.6 \\ ((1-2((x-0.7)/0.2)^2)^{0.5} & \text{for } 0.6 \leq x \leq 0.8 \\ 2^{0.5}((0.9-x)/0.2) & \text{for } 0.8 \leq x \leq 0.9 \\ 0 & \text{otherwise} \end{cases}$
<i>Moderate</i>	$\mu_m(x) = \begin{cases} 2((x-0.3)/0.2)^2 & \text{for } 0.3 \leq x \leq 0.4 \\ 1-2((x-0.5)/0.2)^2 & \text{for } 0.4 \leq x \leq 0.6 \\ 2((0.7-x)/0.2)^2 & \text{for } 0.6 \leq x \leq 0.7 \\ 0 & \text{otherwise} \end{cases}$
<i>More or less bad</i>	$\mu_{mlb}(x) = \begin{cases} 2^{0.5}((x-0.1)/0.2) & \text{for } 0.1 \leq x \leq 0.2 \\ ((1-2((x-0.3)/0.2)^2)^{0.5} & \text{for } 0.2 \leq x \leq 0.4 \\ 2^{0.5}((0.5-x)/0.2) & \text{for } 0.4 \leq x \leq 0.5 \\ 0 & \text{otherwise} \end{cases}$
<i>Bad</i>	$\mu_b(x) = \begin{cases} 0 & \text{otherwise} \\ 2(x/0.2)^2 & \text{for } 0 \leq x \leq 0.1 \\ 1-2((x-0.2)/0.2)^2 & \text{for } 0.1 \leq x \leq 0.3 \\ 2((0.4-x)/0.2)^2 & \text{for } 0.3 \leq x \leq 0.4 \end{cases}$

<i>Very bad</i>	$\mu_{vb}(x) = \begin{cases} 4((0.2-x)/0.2)^4 & \text{for } 0.1 \leq x \leq 0.2 \\ [1-2(x/0.2)^2]^2 & \text{for } 0 \leq x \leq 0.1 \\ 0 & \text{otherwise} \end{cases}$
<i>Extremely bad</i>	$\mu_{eb}(x) = \begin{cases} 1 & \text{for } x=1 \\ 0 & \text{for } x \neq 1 \end{cases}$

The Decision Maker must use one of these linguistic variables in order to describe alternative performances related to a subjective criterion. NAIADE uses the corresponding membership function in order to calculate overall preferences.

Quantitative crisp criteria. The task of the Decision Maker is to enter the perfectly known and exact value corresponding to the evaluation of a given alternative on a given criterion.

Quantitative fuzzy criteria. When dealing with criteria with fuzzy uncertainty, values are entered as fuzzy numbers. NAIADE defines four basic types of fuzzy numbers:


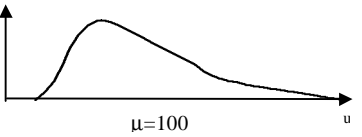
Membership function	Parameters to Determine	Shape
<p><i>Gaussian</i></p> $\mu_G(x) = \begin{cases} e^{-k(x-m)^2} & \text{for } l \leq x \leq u \\ 0 & \text{otherwise} \end{cases}$	<p>l, m, u, k with k ≥ 0</p>	
<p><i>Flat</i></p> $\mu_F(x) = \begin{cases} 0 & \text{for } x \leq l \\ 2((x-l)/(m1-l))^2 & \text{for } l < x \leq b1 \\ 1-2((m1-x)/(m1-l))^2 & \text{for } b1 \leq x < m1 \\ 1 & \text{for } m1 \leq x \leq m2 \\ 1-2((x-m2)/(u-m2))^2 & \text{for } m2 < x \leq b2 \\ 2((x-l)/(m1-l))^2 & \text{for } b2 < x \leq u \\ 0 & \text{for } x \geq u \end{cases}$	<p>l, m1, m2, u b1=(l+m1)/2 b2=(m2+u)/2</p>	

<p><i>Left Right General</i></p> $\mu_{LRG}(x) = \begin{cases} 0 & \text{for } x \leq l \\ 2((x-l)/(m-l))^2 & \text{for } l < x \leq b_1 \\ 1-2((m-x)/(m-l))^2 & \text{for } b_1 \leq x < m \\ 1 & \text{for } x = m \\ 1-2((x-m)/(u-m))^2 & \text{for } m < x \leq b_2 \\ 2((x-l)/(m-l))^2 & \text{for } b_2 < x \leq u \\ 0 & \text{for } x \geq u \end{cases}$	<p>l, m, u</p> <p>$b_1 = (l+m)/2$ $b_2 = (m+u)/2$</p>	
<p><i>Symmetrical</i></p> $\mu_S(x) = \begin{cases} 0 & \text{for } x \leq l \\ 2((x-l)/(m-l))^2 & \text{for } l < x \leq b_1 \\ 1-2((x-m)/(m-l))^2 & \text{for } b_1 \leq x < b_2 \\ 2((x-m)/(u-m))^2 & \text{for } b_2 < x \leq u \\ 0 & \text{for } x \geq u \end{cases}$	<p>l, u</p> <p>$m = (l+u)/2$ $b_1 = (l+m)/2$ $b_2 = (m+u)/2$</p>	

The task for the Decision Maker is to define which type of membership function best suites the kind of information available. NAIADe next uses the corresponding membership function in order to calculate overall preferences.

Quantitative stochastic criteria. When dealing with criteria of stochastic nature, NAIADe defines four types of density functions:

Probability density functions	Parameters to determine	Shape
<p><i>Uniform</i></p> $f_U(x) = \begin{cases} 1/(b-a) & \text{for } x \in [b, a] \\ 0 & \text{otherwise} \end{cases}$	<p>a, b</p> <p>$\mu = (a+b)/2$ $\sigma = ((a^2 + b^2 + ab)/3)^{0.5}$</p>	
<p><i>Triangular</i></p> $f_T(x) = \begin{cases} (b- x-a)/b^2 & \text{for } (a-b) \leq x \leq (a+b) \\ 0 & \text{otherwise} \end{cases}$	<p>a, b</p> <p>$\mu = a$ $\sigma = b/6^{0.5}$</p>	

<p><i>Normal</i></p> $f_N(x) = \frac{1}{(2\pi\sigma)^{0.5}} e^{-(x-\mu)^2/(2\sigma^2)}$	<p>μ, σ</p>	
<p><i>LogNormal</i></p> $f_{LN}(x) = \frac{1}{((2\pi\sigma)^{0.5} x)} e^{-(\log(x) - \chi)^2/(2\phi^2)}$	<p>χ, ϕ with $\phi > 0$</p> $\mu = e^{(\chi + (\phi^2)/2)}$ $\sigma = (e^{\phi^2} (e^{\phi^2} - 1) e^{2\chi})^{0.5}$	

The task for the Decision Maker is to establish parameters of the best suited density function.

Quantitative numeric and fuzzy: Idem quantitative fuzzy criteria

Considering the nature of criteria, Maria made the following inputs in NAIADE:

NAIADE INPUT TABLE

CRITERION	Type	Black	Green	Grey
Distance covered	Quantitative crisp	95144Km.	50480Km.	26286Km.
Asked price	Quantitative fuzzy	approx. \$10500 LeftRight	approx. \$13500 LeftRight	approx. \$16000 LeftRight
Taxes	Quantitative crisp	\$100	\$150	\$150
Fuel consumption	Quantitative fuzzy	approx. 0.0606 \$/Km. Gaussian	approx. 0.0758 \$/Km Gaussian	approx. 0.0758 \$/Km. Gaussian
Cost of repair	Quantitative fuzzy	approx. \$690 LeftRight	approx. \$260 LeftRight	approx. \$85 LeftRight
Cost of spare-parts	Qualitative	M	B	B
Technical condition	Qualitative	MLG	G	G
Body	Qualitative	MLG	G	G
Painting	Qualitative	MLG	G	G
Color	Qualitative	VG	G	MLB
Noise	Qualitative	MLG	G	G
General look	Qualitative	VG	G	MLG
Ergonomics	Qualitative	MLG	MLG	MLG
Stereo	Qualitative	G	MLG	MLG
Air conditioning	Qualitative	B	G	B
Seat cover	Qualitative	G	G	G
Roof cover	Qualitative	G	G	G

Command panel	Qualitative	MLG	G	G
Risk of swindle	Qualitative	G	G	G
Legal obligations	Qualitative	G	G	G
Fuel type	Qualitative	P	G	G
Recyclable materials	Qualitative	M	M	M
Attractive?	Qualitative	MLB	M	M
Alarm	Qualitative	G	B	B
Lock	Qualitative	G	B	B

Step 4: Computing

Given two alternatives (*a,b*), the preference of *a* over *b* is expressed by means of the following six preference relations:

Preference relation	Functions
<i>Much better</i>	$\mu_{\gg}(d) = \begin{cases} 0, & \text{for } d < 0 \\ 1 / (1 + ((C^2_{\gg}(\sqrt{2} - 1)) / d^2)^2), & \text{for } d \geq 0 \end{cases}$
<i>Better</i>	$\mu_{>}(d) = \begin{cases} 0, & \text{for } d < 0 \\ 1 / (1 + (C^2_{>} / d^2)), & \text{for } d \geq 0 \end{cases}$
<i>Approximately equal</i>	$\mu_{\approx}(d) = e^{-(\log 2 / C_{\approx}) d }, \forall d$
<i>Equal</i>	$\mu_{=}(d) = e^{-(\log 2 / (C_{=} * C_{\approx}))(d)}, \forall d$
<i>Worse</i>	$\mu_{<}(d) = \begin{cases} 0, & \text{for } d < 0 \\ 1 / (1 + (C^2_{<} / d^2)), & \text{for } d \geq 0 \end{cases}$
<i>Much worse</i>	$\mu_{\ll}(d) = \begin{cases} 0, & \text{for } d < 0 \\ 1 / (1 + ((C^2_{\ll}(\sqrt{2} - 1)) / d^2)^2), & \text{for } d \geq 0 \end{cases}$
The X axis represents the semantic distance <i>d</i> between alternatives and the Y axis is the credibility index level.	

As explained earlier, the shape of preference relations is defined by means of establishing *crossover values* ($C_{=}$, C_{\cong} , $C_{>}$, $C_{>>}$) which are points where the functions equal 0.5. In the case of qualitative data, crossover values are established by setting the *credibility levels* of preference relations *much better* ($\mu_{>>}$), *better* ($\mu_{>}$), *approximately equal* (μ_{\cong}), *equal* ($\mu_{=}$), *worse* ($\mu_{<}$) and *much worse* ($\mu_{<<}$), for the semantic distance between linguistic variables “moderate” and “good”. In the case of quantitative data, crossover values are defined directly.

This means that (as it has been shown in Step 3) the Decision Maker quantitatively evaluates alternatives by choosing the best linguistic variable for the performance of every alternative on a given subjective criterion. Based on those linguistic variables, the model calculates the *semantic distance* of every pair of alternatives as follows:

Given two fuzzy sets $\mu_{A1}(x)$ y $\mu_{A2}(x)$, let's define:

$$f(x)=k_1\mu_{A1}(x) \text{ and } g(y)=k_2\mu_{A2}(y)$$

where $f(x)$ and $g(y)$ are two functions obtained by scaling the ordinates of $\mu_{A1}(x)$ and $\mu_{A2}(x)$ through k_1 and k_2 , such that:

$$\int_{-\infty,+\infty}f(x)dx=\int_{-\infty,+\infty}g(y)dy=1$$

The semantic distance $S_d(f(x),g(x))$ between fuzzy sets $f(x)$ y $g(x)$ is defined as follows:

If $f(x): X=[x_L,x_U]$ and $g(y): Y=[y_L,y_U]$, (where sets X and Y can be non-bounded), then,

$$S_d(f(x),g(x))=\int_X\int_Y|x-y|f(x)g(y)dx dy.$$

Based on the just calculated semantic distance of every pair of alternatives, *preference intensity indexes* $\mu_*(a,b)_m$ are determined from the *preference relation functions*.

This allows to calculate an aggregated *preference intensity index* $\mu_*(a,b)$, which expresses the intensity of preference of one alternative over another, taking in to account preferences on each criterion $\mu_*(a,b)_m$:

$$\mu_*(a,b)=(\sum_{m=1,\dots,M}\max(\mu_*(a,b)_m-\alpha, 0)/(\sum_{m=1,\dots,M}|\mu_*(a,b)_m-\alpha|)$$

where:

- * stands for >>, >, \cong , ==, << and <
- M is the number of criteria
- α is a parameter used to express minimum requirements of credibility indexes. Only those criteria whose indexes are above the α threshold will be counted positively in the aggregation.
- $\mu_*(a,b)_m$ is the preference intensity index of criterion “m”
- $0\leq\mu_*(a,b)\leq 1$

- $\mu_*(a,b)=0$ if any $\mu_*(a,b)_m$ is more than α
- $\mu_*(a,b)=1$ if $\mu_*(a,b)_m \geq \alpha \forall m$ and $\mu_*(a,b)_m > \alpha$ for at least one criterion

The next step is to calculate the *entropy* $H^*(a,b)$ of every preference intensity index. Entropy is an index varying from 0 to 1 used to measure the *variance* of credibility indexes that are above the α threshold and around the point of maximum fuzziness (i.e. the crossover value). An entropy of 0 means that there is no hesitation (either definitely credible or definitely non-credible), and an entropy of 1 means that the criteria is contradictory.

Preference intensity indexes $\mu_*(a,b)$ and correspondent entropies $H^*(a,b)$ are utilized to calculate the *degrees of truth* of the following statements:

“ According to most of the criteria:

- ✓ *a is better than b*”
- ✓ the Decision Maker is *indifferent* between *a* and *b*”
- ✓ *a is worse than b*”

The preference relations *better*, *indifferent* and *worse* are calculated as follows:

$$\begin{aligned}\omega_{\text{better}}(a,b) &= (\mu_{>>}(a,b) \wedge C_{>>}(a,b) + \mu_{>}(a,b) \wedge C_{>}(a,b)) / (C_{>>}(a,b) + C_{>}(a,b)) \\ \omega_{\text{indifferent}}(a,b) &= (\mu_{=}(a,b) \wedge C_{=}(a,b) + \mu_{\equiv}(a,b) \wedge C_{\equiv}(a,b)) / (C_{=}(a,b) + C_{\equiv}(a,b)) \\ \omega_{\text{worst}}(a,b) &= (\mu_{<<}(a,b) \wedge C_{<<}(a,b) + \mu_{<}(a,b) \wedge C_{<}(a,b)) / (C_{<<}(a,b) + C_{<}(a,b))\end{aligned}$$

where $C_*(a,b) = 1 - H^*(a,b)$ is the associated entropy level over the preference intensity index, and the \wedge operator can be replaced by the minimum operator or the Zimmermann-Zysno operator, according to the type of compensation required.

Next, the “*according to most of the criteria*” $\tau(\omega)$ operator is implemented as follows:

$$\tau(\omega) = \begin{cases} 1 & \forall \omega \geq 0.8 \\ 3.33\omega - 1.66 & \forall 0.5 \leq \omega \leq 0.8 \\ 0 & \forall \omega \leq 0.5 \end{cases}$$

which filters the values of ω_{better} , $\omega_{\text{indifferent}}$ and ω_{worst} .

For NAIADe to calculate final ranking of alternatives, two partial rankings have to be calculated first:

$$\phi^+(a) = (\sum_{n=1..(N-1)} (\mu_{>>}(a,n) \wedge C_{>>}(a,n) + \mu_{>}(a,n) \wedge C_{>}(a,n)) / (\sum_{n=1..(N-1)} C_{>>}(a,n) + \sum_{n=1..(N-1)} C_{>}(a,n))$$

$$\phi^-(a) = (\sum_{n=1..(N-1)} (\mu_{<<}(a,n) \wedge C_{<<}(a,n) + \mu_{<}(a,n) \wedge C_{<}(a,n)) / (\sum_{n=1..(N-1)} C_{<<}(a,n) + \sum_{n=1..(N-1)} C_{<}(a,n))$$

where: $\rightarrow \phi^+(a)$ is a partial preference intensity index based on the *better* and *much better* preference relations and, with a value ranging from 0 to 1, indicates how much *better a* is with respect to the remaining alternatives.

→ $\phi^-(a)$ is a partial preference intensity index based on the *worse* and *much worse* preference relations and, with a value ranging from 0 to 1, indicates how much *worse* a is with respect to all other alternatives.

→ N is the number of alternatives.

→ \wedge is a generic operator that can be replaced by the minimum operator and the Zimmermann-Zysno operator, according to the type of compensation required.

The final ranking comes from the intersection of $\phi^+(a)$ and $\phi^-(a)$.

Step 5: Defining parameters for calculation

For NAIADe to perform calculations, the following parameters must be defined by the Decision Maker:

⇒ Number of iterations in semantic distance: more iterations means more precision but slower calculation.

⇒ Number of iterations in integral calculation: the expected value of the number of the semantic distance.

⇒ Parameter for Minkowski distance: used only in equity analysis

⇒ Minimum requirement for fuzzy relation (α):

⇒ Operator

- Simple product
- Minimum operator: no compensation
- Zymmerman-Zysno operator: allows varying degrees of compensation according to (γ)
Degree of compensation (γ) : from 0 minimum compensation to 1 maximum compensation

As recommended by the software authors, Maria employed the following default values:

Parameter	Default Value
Number of iterations in semantic distance	100
Number of iterations in integral calculations	100
Parameter for Minkowski distance	2
Minimum requirement for fuzzy relations (α)	0.4
Operator	Minimum operator

Step 6: Getting results from NAIADE

NAIADE yields the following results:

ϕ^+	ϕ^-	Intersection
0.23 Black ↓ 0.14 Green ↓ 0.09 Grey	0.12 Green ↓ 0.14 Black ↓ 0.19 Grey	Black → ↓ Green → ↓ Grey

Comments on NAIADE

NAIADE constitutes, within the models analyzed in this paper, the most complete in terms of types of uncertainty that can be taken into account. Nevertheless, the software can be improved in a few aspects:

- ⇒ When dealing with quantitative fuzzy criteria, linguistic variables are not applicable, but fuzzy numbers. Moreover, too deep understanding of all parameters is required in order to use NAIADE properly.
- ⇒ To understand NAIADE procedure, the user must have knowledge of preference modeling theory, calculus and fuzzy sets theory, which is rarely the case for practitioners. This may cause difficulties to justify the use of NAIADE in front of persons with not very deep mathematical skills.
- ⇒ It can be difficult to interpret the meaning of crossover values. For this reason, it is recommended to use default values given by NAIADE.
- ⇒ There can be confusion when evaluating qualitative criteria that can be minimized. For instance risk: High risk must be defined as “bad”? Is “perfect” the maximum score and “extremely bad” the minimum score?
- ⇒ In NAIADE there is always the same semantic distance between *Very good and Good* Vs. *Moderate and Bad*. This gives arbitrariness to the model and may be not always true.
- ⇒ NAIADE concedes the same weight to all criteria, which may not be true in many real world applications.

Comparing information requirements of Decision Making models

Information requirement	Electre	MacBeth	Promethee	AHP	NAIADE
Direct definition of weights of importance of every criterion	✓		✓		
Use of measurement scales defined by default		✓		✓	✓
Use of measurement scales defined by the Decision Maker	✓		✓		
Definition of thresholds	✓		✓		
Direct evaluation of alternatives with respect to each criterion	✓		✓		✓
Pairwise comparisons of attractiveness				✓	
Pairwise comparisons of difference of attractiveness		✓			
Definition of impact descriptors		✓			
Definition of impact levels (levels “good” and “bad”)		✓			
Use of preference relations			✓		✓
Use of hierarchies		✓		✓	
Use of membership functions			✓		✓

Conclusions

1) Different types of uncertainty can be taken into account when using Multi Criteria Decision Aiding Methods. This fact is of great importance given that the presence of incomplete information is not the exception in modern Socio-Economic systems and market structures that are highly complex. In order to work out realistic models of problems, various factors, both quantitative and qualitative, must be taken into account in decision making. Hardly any problem can be faced in the light of a single criterion without compromising the ability of suggesting wise solutions. Even in what has been traditionally considered purely monetary environments, such as enterprises and corporations, human and social factors must be considered if aiming at genuine progress. Employees and customers perceptions are critical success factors that ought to be considered by managers, just as social and political perceptions are critical success factors for governments. The use of qualitative criteria in decision processes with social connotations is even more obvious. Social conflicts, forecasts and environmental aspects can be better accounted through the use of preference modeling concepts, because of a simple reason: it does not require monetarization of intangibles. In Multi Criteria Decision Making procedures, there is no need to turn the outcomes into monetary dimensions.

2) In case of subjective criteria, some models ask the Decision Maker to qualify a given alternative using a predefined verbal scale like “*Perfect, Very good, Good, Moderate, Bad, Very Bad, Extremely Bad*”. Certainly, when the Decision Maker uses one of these verbal

statements, s/he is in fact comparing the element with a prototype in his/her mind. This can be a source of ambiguity, specially when several individuals take part on the process. It seems to be preferable to use pairwise comparisons instead of direct evaluations.

3) Setting weights of relative importance is a task to be performed carefully. In some models, such as AHP, ELECTRE and Promethee, comparison among criteria is performed as follows:

- Which one is the most important: Price or Comfort?
- The answer: Price
- How much more important is Price than Comfort?
- The answer: Price is *very strongly more important* than Comfort

Although this answer seems to be very natural, it actually means that Price is, say, seven times more important than Comfort. This can be interpreted in at least two different ways:

- a. A decrease in one unit of price is equivalent, in terms of satisfaction, to an increase of seven units of comfort, given that that the units of comfort and price are properly set (i.e. \$1 or \$1000?).
- b. An increase from the worst level of comfort to the best level of comfort is seven times more satisfying than an increase from the worst level of price to the best level of price. For this to have sense, it is necessary to set the limits meaning “worst” and “best” of both criteria.

The process of transforming ordinal values into cardinal ones, i.e. establishing values for ordinal verbal statements, can have a dose of arbitrariness. Establishing a value of *seven* for the verbal statement “*very strongly more important*” may be arbitrary. This can become a problem if the ordinal values are treated as cardinal for computation purposes. For this reason, a heavier usage of fuzzy numbers may be advisable for development of comprehensive Decision Support Systems.

4) The role of the analyst is of foremost importance in a good Multi Criteria Decision Aiding process. The process of determination of criteria, for example, is a central and difficult task. Normally, a multidisciplinary approach is required, in which expert advice in different relevant fields must be exercised. This can be even more difficult when more than one stakeholder intervene in the process. Although modeling of preferences through mathematical concepts may be a “sine qua non” activity, the process of problem structuring is the most challenging and important activity within a decision making process. Establishing criteria, creating alternatives, gearing people to achieve agreements, creating consensus, establishing priorities and relative importances, as well as obtaining sincere and bias-free judgments from Decision Maker’s are all tasks led by the analyst, who in general does not have deep knowledge on the topic relevant to the decision making process being performed. For this reason, MSc. and BSc. research is suggested on problem structuring processes, organizational behavior and human cognitive and decision processes.

5) Based on the implementation of five Decision Support Systems, we present a review of what is thought to be desirable characteristics of a Decision Support System:

A Decision Support System may:

- allow consideration of all types of uncertainty (see Annex A).
- be mathematically rigorous.
- be user friendly (i.e. easy understanding of inputs and outputs).
- allow graphical representation of information.
- facilitate a comprehensive approach of the whole Decision Making Process, starting from the structuring phase.
- allow to perform evaluations through pairwise comparisons.
- allow to express relative importance of criteria
- avoid direct weighting of criteria.
- check inconsistency of judgments.

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ANNEX : A brief discussion about uncertainty

To our view, uncertainty can be understood as the lack of ability:

- ⇒ to accurately know or predict something
- ⇒ to be sure or confident about something
- ⇒ to precisely determine or decide about something

We can define six sources of uncertainty:

- *Uncertainty from imprecision*: I am uncertain because my instrument is not precise enough.
- *Uncertainty from ambiguity*: I am uncertain because it depends on the context.
- *Uncertainty from presumption*: I am uncertain because I can not see the future, but:
 - it can be modeled with an experiment. [Repetition, stochastic]
 - there are similar experiences in the past. [Extrapolation, heuristic]
 - I have enough experience to foresee the outcome. [Experience, heuristic]
- *Uncertainty from subjectivity*: I am uncertain because there are no means of measuring it.
- *Uncertainty from dynamism*: I am uncertain because it varies with time.
- *Uncertainty from contradiction*: I am uncertain because the information I got is contradictory.

There are many aspects that can be identified as uncertain in this specific case study. The price, for example, is composed by quantities that can be precisely known such as the asked price (in the case bargaining is not allowed) and the amount of taxes to be paid. On the contrary, it is not possible or too expensive to know the precise amount of gas consumption or the cost of repairing the vehicle to the best possible condition. Be noted that the cost of repair given by the expert in the technical diagnosis is a subjective approximation of the real cost of repair. The subjective approximation is based 1) on the cost of the spare-parts that the technician believes should be replaced after his relatively quick examination of the element and 2) the amount of time s/he believes could be spent in the repairing process. Both, the price of spare-parts to be used on the repairing process and the labor cost for repairing the vehicle are uncertain, despite the fact that the cost of the spare-parts and the labor cost are very well known. Uncertainty comes from the fact that the technician can not know the real state of the vehicle until s/he completely opens the element to be repaired. This kind of uncertainty is of the type “*I am uncertain because I can not see the future, but I have enough experience to foresee the outcome*” and the forecast about the real state of the vehicle will come in the form of a subjective statement.

Criteria like Aesthetics and Comfort offer a special type of uncertainty that we wish to comment with interest. The uncertainty inherent to these criteria is of the type “*I am uncertain because there are no means of measuring it*”. Notice that “*no means of*” means that there is no instrument capable to quantitatively measure that criterion or that it is possibly too expensive or unjustifiably difficult to do it. The noise while driving, for example, can be measured using a device that measures the degree of noise in decibels, but it could be too expensive, too difficult to find such a device or simply too time consuming. Given the importance of the

criterion “noise while driving”, it is easier to just get in the car, drive through a rough street and qualify the amount of noise with a sentence like “*it is not so much...*” or “*what a mess!...*”. Subjective criterion like *aesthetics* offers a challenge to the analyst. It can be difficult to put a number that describes how much one likes the car. Probably it would be much easier to directly compare two vehicles and to say which one is the best in terms of aesthetics.